

# Legion Outpost II

number 11



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The artwork used in the "Who's Who" section of this issue was scanned from work created by DC artists and modified only where necessary. *Element Lad* and *Ultra Boy* by Chris Sprouse and Karl Story. *M'Onel* by Mike Collins and Drew Geraci. Cover artwork by Alan Davis and Mark Farmer.

References: 60 years of DC Comics,  
*The Amazing World of DC Comics # 9* (Legion Handbook) by DC Comics,  
*the Legion of Super-Heroes sourcebooks* by Mayfair Games,  
*The Legion of Super-Heroes Index, volumes 1 through 5*, by ICG

## A message from the publisher:

Welcome to *Legion Outpost II*, an electronic fan magazine dedicated to DC Comics' *Legion of Super-Heroes* and *Legionnaires*. The original *Legion Outpost* was a popular fanzine published many years ago; this project is an attempt to continue that legacy. *Legion Outpost II* will contain regular features such as Who's Who pages and chronological listings of all appearances of the Legion of Super-Heroes. The real goal, however, is to involve the reader in helping to create the bulk of this magazine through the submission of letters and articles. I'm counting on you to help me publish this 'zine on a regular schedule. Send me your ideas, your letters, corrections ... any information you have which will help me put this all together. Please E-Mail all correspondence to [outpost2@InfiniteEarths.org](mailto:outpost2@InfiniteEarths.org). The reboot of the Legion of Super-Heroes will all but disregard the original history. With *Legion Outpost II*, not only will that history be preserved, but younger fans will discover the same Legion that I fell in love with 20 years ago. Long live the Legion!

## **Section I - Legion chronology [reboot]:**

The following section is a chronology of the current Legion of Super-Heroes. I based this entire timeline on the only complete date ever given in the reboot tales: 299405.31 (assumed to be May 31, 2994). From there, I carefully analyzed the apparent passage of time from issue to issue and began to assign specific dates. I also projected backwards to include the history of the Tornado Twins and the birthdates of the Legionnaires. The actual Legionnaire birth days were taken from Mayfair Games' 2995: *THE LEGION OF SUPER-HEROES SOURCEBOOK* (of course, I had to make up new ones for the members created since the reboot). Their birth years were calculated from the ages stated previously by writer Tom McCraw.

In the Fall of 1994, Tom gave the ages of the Legionnaires as: Garth=14, Jenni=14 (=16 according to Flash Secret Files #1, but that conflicts with Impulse #25 which says Jenni and Bart are both 2 at the same time), Rokk=15 (given as 15 in Legionnaires #0, given as 16 in Legion Secret Files #1, assume he just turned 16), Imra=15, Tinya=15, Luornu=16, James=16, Lyle=16, and Gim=17. About a year later, he appended to that list with: Lori Morning=10, Ayla=14, Salu=14 (almost 15), Zoe=15, Laurel=16, Thom=16, Chuck=16, Lar=18, and Ti'Julk=18 (I made the assumption that the latter information was the ages of the characters at the time they joined or met the Legion). Tom had stated that they hadn't yet decided on ages for Reep or Querl. On a chat session on AOL in the Summer of 1997, it was stated that Tenzil=17 and, at the time of their marriage, Tinya=17 and Jo=18. I estimated the ages of Reep, Querl, Jan, and Dirk based on the relative ages of the Legionnaires given in the Mayfair book.

During a prior chat session on AOL, Tom inferred that, at the time of the Emerald Eye story, the Legion had been around for a little over a year. Roger Stern felt it was a little under. All of the above information was taken into consideration while formulating the over-all chronology. At Tom's suggestion, I padded the early months to allow for future flashbacks tales. I waited until after the reunion of the Legionnaires in LSH v4 #100 before calculating the period of the team split. I fully expected to do some padding there also however, to my surprise, "Legion Day" fell right around the first anniversary of the Legion's formation! I decided to keep this rather fortuitous coincidence intact, at least until such a time as the creators present evidence to the contrary. Keep in mind that this timeline is purely speculation and is subject to change, and should in no way be thought of as being canonical.

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
19 May 1576	The island of Marzal is colonized by escaped slaves. The island then fades into another dimension. Once every 200 years, for 30 year periods, the island returns to the Earth dimension (circa 1570-1600).	Date is arbitrary, year estimated based on origin. Origin of Marzal from LSH v2 #265 assumed to still be valid.	<LSH v2 #265	July 1980>
02 May 1943	An unknown force sends a team of Legionnaires into an alternate reality World War II. There they learn about powerlessness.	Year chosen because Italy was still in the War in 1943. The text says the Legion was formed the previous summer (1942).	(Lgnr #54	Nov 1997)
25 Apr 1958	An unknown force sends a team of Legionnaires into an alternate reality 1958. There they learn about prejudice.	Date assumed based on the cover date for Adv #247. The 25th was chosen because it was the last Friday of the month.	(LSH v4 #92	May 1997)
27 Sep 1961	The infant Iris Russell is transported back in time from 2945 A.D. by her parents, where she is taken in by the Wests, who have just lost their own daughter during childbirth.	Day from 1976 DC Calendar. Date of 2945 based on Flash 80-Page Giant #1. Year incorrectly given as 2927 in Flash Secret Files #1. The arbitrary year 1961 makes Iris 24 at her wedding and 29 at her "death".	(Flash v1 #203, (Flash 80-Pg #1	Feb 1971), Aug 1998)
27 Dec 1977	Lar Gand is born on Daxam.	Birth date from Mayfair book. Day given in 1976 DC Calendar is March 27th.	(L.E.G.90 #16	June 1990)
11 Jan 1980	Andrew and Douglas Nolan are born on Earth.	Birth date from Mayfair book and 1976 DC Calendar. Age based on LSH v4 #93 tombstone.	(LSH v4 #93	June 1997)
17 Apr 1984	Lori Morning is born on Earth	Based on birthday in Lgnr #44.	(Lgnr #44	Jan 1997)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
22 Nov 1985	Barry Allen, the second Flash, marries Iris West.	Day from 1976 DC Calendar. Date extrapolated from Flash Secret Files #1 ("9 years ago").	Flash v1 #165, (Flash S.F. #1	Nov 1966, Nov 1997)
26 Dec 1987	Iris Allen is transported to 2953 A.D.. Her husband, Barry Allen, the second Flash, follows on his Cosmic Treadmill. Together they learn the secret of her birth.	Date extrapolated from Flash Secret Files #1 ("7 years ago").	Flash v1 #203, (Flash S.F. #1	Feb 1971, Nov 1997)
17 Feb 1990	Iris Allen is believed to have been murdered by Professor Zoom. In actuality, her parents, the Russells, transport her soul away at the very moment of her "death" and bring her to 2956 A.D.. They use futuristic technology to insert her psychic self into the body of a recently deceased woman.	Date extrapolated from Flash Secret Files #1 ("5 years ago").	Flash v1 #275, (Flash v1 #350, (Flash S.F. #1	July 1979, Oct 1985), Nov 1997)
05 Jan 1991	The second Flash, Barry Allen, kills Professor Zoom as he tries to murder Barry's bride-to-be, Fiona Webb.	Date extrapolated from Flash Secret Files #1 ("5 years ago").	Flash v1 #324, (Flash S.F. #1	Aug 1983, Nov 1997)
19 Apr 1991	From 2957 A.D., the Russells transport the psychic self of their daughter Iris into the body of Nathan Newbury, a juror on the upcoming trial of Iris's husband, the second Flash.	Date extrapolated from Flash Secret Files #1 ("5 years ago").	Flash v1 #338, Flash v1 #349, (Flash S.F. #1	Oct 1984, Sep 1985, Nov 1997)
22 July 1991	Iris Allen, in the body of juror Nathan Newbury, aids her husband, the second Flash, in clearing his name. Following his trial for the murder of Professor Zoom, Barry Allen is transported to 2957 A.D. and is reunited with Iris after her psychic self is returned to her own body.	Date extrapolated from Flash Secret Files #1 ("4 years ago").	Flash v1 #350, (Flash S.F. #1	Oct 1985, Nov 1997)
12 Aug 1991	After a few short weeks with his wife, Barry Allen, the second Flash, returns from 2957 A.D. and dies battling the Anti-Monitor.	According to Crisis #8, Barry and Iris have only been reunited a few short weeks. Flash Secret Files #1 says one month. Date extrapolated from Flash Secret Files #1 ("4 years ago").	Crisis #8, (Flash S.F. #1	Nov 1985, Nov 1997)
20 Aug 1991	In 2462 A.D., Booster Gold steals Rip Hunter's last known chronosphere from the Space Museum and leaves for the late 20th century. When he arrives, the chronosphere is destroyed.	The year 2462 A.D. is given in Booster Gold #6 and #8. The date Aug 20th is given in Booster Gold #8 (takes place same year as the Crisis).	Booster Gold #1, Booster Gold #6, Booster Gold #8, Booster Gold #9	Feb 1986, July 1986, Sep 1986, Oct 1986

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
21 Dec 1991	Using his first chronosphere, Rip Hunter brings Booster Gold to the 2462 A.D.. The chronosphere is destroyed, and the heroes return to the 20th century using a time platform.	Booster Gold #15-#18 establishes that there are four shopping days left until Christmas.	Booster Gold #15 - #18	Apr 1987 - July 1987
23 Dec 1992	Supergirl, an artificial life-form from an alternate Earth, contacts Superman for help.	Supergirl arrives shortly before Invasion! and Christmas.	Sprman v2 #16, Sprman v2 #21	Apr 1988, Sep 1988
18 Jan 1993	Vril Dox II tricks his fellow Invasion! refugees into helping free Colu from the Computer Tyrants. The Computer Tyrants of Colu take humanoid form and become Mr. Starr (later Pulsar Stargrave).	Team heads to Colu shortly after Invasion! #3. Date extrapolated.	L.E.G.89 #3	Apr 1989
22 Jan 1993	Vril Dox II of Colu forms L.E.G.I.O.N..	L.E.G.89 #4 takes place 3 days after #1. Dox suggests a police force to the Durlan in L.E.G.89 #4. Dox creates a uniform in L.E.G.89 #5. One month passes by L.E.G.89 #9. Team named in L.E.G.90 #12.	L.E.G.89 #1, L.E.G.89 #4, L.E.G.89 #5, L.E.G.90 #12	Feb 1989, May 1989, June 1989, Feb 1990
03 Mar 1993	L.E.G.I.O.N. first encounter the Emerald Eye of Ekron.	One month passes by L.E.G.89 #9. Date extrapolated.	L.E.G.90 #11	Jan 1990
04 Mar 1993	Vril Dox's team is officially named L.E.G.I.O.N.	Date extrapolated.	L.E.G.90 #12	Feb 1990
23 July 1993	The Daxamite named Lar Gand joins L.E.G.I.O.N..	Date extrapolated.	L.E.G.90 #16	June 1990
15 Aug 1993	Lar Gand is fired from L.E.G.I.O.N..	Date extrapolated.	L.E.G.90 #19	Sep 1990
09 Sep 1993	A battle with a Linear Man sends Superman bouncing through time. On his first stop, he meets the Legion of Super-Heroes of an alternate reality in June 2968 A.D..	Date extrapolated.	Advs SM #476, Action #663, (Lgnr #61	Mar 1991, Mar 1991, June 1998)
12 Nov 1993	Various heroes are collected by Waverider and sent through time to an alternate reality 2995 A.D., on the day after the Moon has exploded.	Date extrapolated.	Armageddon: Inferno #3-4, (Advs SM #478, (LSH v4 #19	June 1992- July 1992, May 1991, June 1991)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
02 Dec 1993	Lar Gand becomes the hero named Valor.	Date extrapolated.	Eclipso DW #2, Valor #1	Oct 1992, Nov 1992
14 Dec 1993	Superboy, a teen-aged clone of Superman, is created by the Project.	Date extrapolated back from Superboy's first anniversary in Sprboy v3 Ann #2, which takes place just before Sprboy v3 #19. Superboy therefore will meet the Legion in Sprboy v3 #21 shortly after his first anniversary.	Advs SM #500	Early June 1993
10 May 1994	Iris Allen takes her grandson Bart back to 1994 from 2982 A.D..	The date given in Flash v2 #91 indicates that Iris traveled from June 12th, 2995 to May 10th, 1994. The year was retconned by Zero Hour to be 2982 A.D., per Flash Secret Files #1.	Flash v2 #91, Flash v2 #92, (Flash S.F. #1	June 1994, July 1994, Nov 1997)
20 May 1994	Lar Gand of Daxam (a.k.a. Valor) is poisoned by lead during the Crisis in Time and enters a death-like coma which lasts for months.	A retcon removes "D.O.A." and "End of an Era" from being the cause of Valor's lead poisoning.	Valor #17	Mar 1994
28 Jan 1995	Brainiac 5 time-travels for the first time from 2995 A.D. and arrives at the grand opening of Guy Gardner's bar. He quickly returns home.	Date assumed based on the date chosen for Lgnr #29.	Guy Gard #29 (Lgnr #29	Mar 1995, Sep 1995)
25 Feb 1995	Superboy projects Lar Gand of Daxam into the Stasis Zone to save him from lead poisoning.	Lgnr #30 says it is 1995.	Sprboy v3 #19, (Lgnr #30	Sep 1995, Oct 1995)
04 Mar 1995	The Legionnaires travel back in time from 2995 A.D. and meet Superboy. Through the hidden influence of the Time Trapper, XS is lost in the timestream. Superboy returns briefly with the Legionnaires to their time period.	Date assumed based on date chosen for Sprboy v3 #21 and LSH v4 #74.	Sprboy v3 #21	Nov 1995

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
05 Mar 1995	Brainiac 5 takes Superboy back to the 20th century from 2995 A.D..	Date assumed based on the date chosen for Lgnr #31.	(Lgnr #31	Nov 1995)
05 Mar 1995	XS is rescued from the timestream by Chronos. XS meets 10 year-old Lori Morning. Chronos is split into two temporal parts, one in the 20th century, one in the 30th century. XS destroys Chronos' glove, the building collapses, and Chronos is killed. Chronos comes back from the 30th century, grabs Lori, sees his own corpse, then returns to the 30th. At one point in the timestream, Chronos sees future versions of the Legionnaires. XS is stranded in the 20th century. XS meets her cousin Bart Allen a.k.a. Impulse and Wally West, the third Flash.	Date assumed based on the date chosen for LSH v4 #75.	Flash v2 #108, Impulse #9, (LSH v4 #75, (Lgnr #32, (LSH v4 #91	Dec 1995, Dec 1995, Dec 1995), Apr 1997)
17 Mar 1995	After a short adventure in the 20th century, XS heads home using a rebuilt Cosmic Treadmill. In the timestream, XS is unaware that she is being watched by future versions of her teammates. Through the hidden influence of the Time Trapper, XS ends up in 2957 A.D..	Date assumed based on the date chosen for Lgnr #35.	Flash v2 #112, (Lgnr #35, (Lgnr Ann #3, (LSH v4 #97	Apr 1996, Mar 1996), 1996), Apr 1997)
31 Mar 1995	After the conflict with Emerald Violet in 2995 A.D., Cosmic Boy, Saturn Girl, Spark, Brainiac 5, Ultra Boy, Apparition, Gates, S.P. Officer Shvaughn, and Inferno are blasted back in time to 1995. Saturn Girl links all their minds telepathically so that they can all see the disembodied Apparition. Brainiac 5 locates a residual portion of the emerald energy which has sent them back in time. He states that they must capture the energy so he can use it to get them back home. The Metropolis SCU attempt to capture the strangers. Brainiac 5 reconfigures the telepathic plugs so that two-way communication is possible. Superman arrives proclaiming that the teens are friends of his, however they do not know him. Superman soon realizes that the timestream must have been altered by the Crisis in Time. Brainiac 5 informs his teammates that his force-shield belt was destroyed attempting to contain the emerald energy, stranding them in the 20th century.	Date assumed based on the date chosen for LSH v4 #84 and Lgnr #41. Superman refers to the Legionnaires he met during the Time and Time Again saga, indicating that his memories of the previous reality's Legion are still intact.	LSH v4 #85	Oct 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
31 Mar 1995	Ultra Boy has an argument with Cosmic Boy and flies off. Ultra Boy encounters some gang members. Cosmic Boy arrives and captures the criminals.	LSHv4 #86 establishes that the Legionnaires arrived on the same day that the Sun-Eater appeared. This adventure therefore takes place shortly after the team arrived. The argument took place earlier the same day. The text says the year is 1996 =topical.	Showcase96 #10	Nov 1996
31 Mar 1995	An alien named Dusk lands on Earth to warn Superman and the Legionnaires that the Sun-Eater is coming to absorb the Sun. The Legionnaires believe this event to be only legend. Earth's heroes gather to combat the menace.	Dr. Faulkner says the Sun-Eater will reach the Sun in 6 hours, Jimmy Olsen reports that there are 3 hours until sunrise.	Final Night #1	Nov 1996
01 Apr 1995	Mr. Miracle takes one group and attempts to shunt the Sun-Eater away through a Boom Tube, but he fails because the creature doesn't exist entirely in our dimension. Superman takes a back-up team of heat and light based heroes to the creature, generating enough power to draw it away from the Sun. It absorbs their energies, then continues its course towards the Sun. The Earth's sun is engulfed.	Dr. Faulkner says the Sun-Eater will reach the Sun in 6 hours, Jimmy Olsen reports that there are 3 hours until sunrise.	Final Night #1	Nov 1996
01 Apr 1995	Superman meets Andrew Nolan, who soon after dons a costume and becomes the hero called Ferro.	The text says the Sun has been out only a short time. Later that night, some time around 8pm, Ferro appears.	Advs SM #540	Nov 1996
02 Apr 1995	Lex Luthor joins forces with the heroes. Brainiac 5 and Luthor collaborate. They send Green Lantern to investigate the Sun-Eater and take readings. Green Lantern then disappears and talks with Parallax. Ferro appears to help stop a crowd from attacking Dusk.	The text says it's been 27 hours since end of last issue.	Final Night #2, Parallax: EN #1	Nov 1996, Nov 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
04 Apr 1995	Spark gives Ferro her Legion flight ring for temporary use. Brainiac 5 confirms that the Sun is collapsing, saying they have less than 24 hours before the Sun goes hyper-nova.	The text says the Sun went out 3 days ago, Ferro saved Dusk about 48 hours ago, Brainy spent last 30 hours confirming some data. Less than 24 hours left before nova.	Final Night #3	Nov 1996
04 Apr 1995	Saturn Girl tells Cosmic Boy she loves him. The new hero named Ferro makes a suggestion on how to destroy the creature, but Brainiac 5 says it can't be done. Luthor comes up with a plan to contain the Sun when it goes nova by surrounding it with a gigantic force-field.	The text says the Sun is going nova today. The text says the Eye sent them back to the very day that the Sun-Eater arrived. Ferro has Spark's ring. Ferro just meets Cosmic Boy. The text says the year is 1996 =topical.	LSH v4 #86	Nov 1996
05 Apr 1995	Green Lantern returns after meeting with Parallax. Brainiac 5 warns all that less than two hours remain before the Sun goes nova. The force-field devices are to be deployed around the Sun. Green Lantern is chosen for the task, but again disappears to meet with Parallax. Superman volunteers to take his place, but Ferro steals the craft and heads towards the Sun. Parallax arrives to offer his aid. Ferro fails in his task, but is rescued by Parallax and returned to Earth. Parallax destroys the Sun-Eater, rekindles the Sun, and restores the Earth, apparently at the cost of his own life.	The text says the Sun has been out for 4 days, and will go nova in less than 2 hours. Luthor has developed 500,000 force-field devices in the last 12 hours. At the end of the story, Superman and Batman watch the sunrise.	Final Night #4, Parallax: EN #1	Nov 1996, Nov 1996
05 Apr 1995	The Legionnaires appear at the memorial service for Hal Jordan a.k.a. Parallax.	Since the death of Hal Jordan occurred sometime before dawn, and all the heroes are still present, the memorial service is assumed to be the same day.	GL v3 #81	Dec 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
	Unchronicled events.		*	*
07 Apr 1995	The Legionnaires attempt to break into Lexcorp to find a way back to 2995 A.D.. Superman arrives and asks Luthor for a ship to check out the Sun, actually he wants to try and restore his powers. The Legionnaires try to help Superman regain his full powers, but fail.	Clark Kent trying to restore the powers he lost during the Final Night. Lex Luthor's wife learns she is pregnant.	Sprman v2 #119	Jan 1997
	Unchronicled events.		*	*
09 Apr 1995	Tommy the Swami, who possesses Phase's lost touchstone, is confronted by Tiffany Cross. Apparition begins to fade into the afterlife. Cosmic Boy calls the team together to go after Brainiac 5, who is missing. Ultra Boy and Apparition don't respond. After an encounter with Deadman and Rama Kushna, Apparition is restored and is made visible to all. On Cairn, Phase looks for her touchstone. The Legionnaires break into S.T.A.R. Labs and free Brainiac 5.	This adventure clearly takes place at the same time as Showcase96 #11. Tiffany Cross is also shown two weeks later with the touchstone.	LSH v4 #87	Dec 1996
09 Apr 1995	At S.T.A.R. Labs, Brainiac 5 breaks into the cell of his imprisoned ancestor, the original Brainiac. Ultra Boy learns that Apparition is fading. The other Legionnaires go to aid Brainy. The villain Brainiac wakes. He captures his descendant and the Legionnaires. Brainiac gets the idea to re-conquer Colu from Brainiac 5. L.E.G.I.O.N. contacts Vril Dox II for help.	This adventure clearly takes place at the same time as LSH v4 #87. Brainiac 5 states that Brainiac is his great-great-grandfather.	Showcase96 #11	Dec 1996
09 Apr 1995	Brainiac 5 learns that the villain Brainiac knows of the Sleepnet, even though it won't be used for 700 years. The Legionnaires escape their holding cell. Vril Dox II and Brainiac 5 defeat Brainiac. After the Coluan Council votes to ban all technical development in favor of pure research, Brainiac 5 realizes that he is responsible for the technological stagnation that Colu will experience for the next thousand years.	Same day as Showcase96 #11.	Showcase96 #12	Winter 1997
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
15 Apr 1995	The Legionnaires arrive at Impulse's home, hoping he can help them get back to the 30th century, like he did with XS. Cosmic Boy temporarily loans Saturn Girl's flight ring to Impulse. They arrive at the Flash Museum. A future self of Impulse appears and warns them to remain outside. Impulse rushes in, and the Legionnaires follow. In the shadows, they see a future self of Gates by the Cosmic Treadmill, who disappears before they can identify him. While Brainiac 5 studies the Treadmill, future selves of Impulse and Brainy appear temporarily in a bubble. Brainiac 5 sees no power source. Impulse grabs Brainiac 5, jumps on the Treadmill, and shows Brainy it runs on speed power. Brainiac 5 stops him, but they find they have jumped back in time one minute. Other Impulses pop in and out. Impulse grabs Brainy, Cosmic Boy, Gates, Saturn Girl, and Spark and heads into the near future. They appear and are seen by their future selves. Koko the monkey is freed from a cage, jumps on Brainiac 5, then all return to their starting point. Impulse grabs Gates, tries once more, pops back in time a few minutes. Gates gets lost there while Impulse continues back in time. He returns, but raptor dinosaurs have returned with him! Impulse travels back in time and warns the heroes not to enter the Museum. Impulse then returns and gathers the raptors back to their proper time. However, he returns without the Treadmill! The Legionnaires leave in disgust. Afterward, the Treadmill returns on its own.	Cosmic Boy knows Max Mercury from the 30th century. Saturn Girl reminds him that Max hasn't met them yet.	Impulse #21, (LSH v4 #88)	Jan 1997, (Jan 1997)
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
17 Apr 1995	At S.T.A.R. Labs, Brainiac 5 is contacted briefly by Rond Vidar from 2995 A.D.. They learn that Leviathan's death is real. Communication is cut off before Brainy can complete his instructions to Rond. Dr. Faulkner, Rep. Mellor, and Sen. Money arrive. Suddenly, Impulse and the Legionnaires appear from the recent past, Koko escapes from a cage and jumps on Brainy, then the past selves disappear. The decision is made to limit Brainiac 5's access. Impulse arrives. Impulse helps the Legionnaires stop a disaster at S.T.A.R. Labs. Cosmic Boy greets Max Mercury for a second time. Max wants to talk to the Legionnaires about Impulse. He leaves Impulse with Brainiac 5 and Shvaughn Erin. Brainy gets Impulse to grab Erin's telepathic earplugs and his flight ring. He then instructs Impulse to secretly rewire the circuits, accidentally causing a crash of the safety monitoring system. The Legionnaires gather to fix the problem before total destruction. Brainiac 5 and Impulse stop the disaster. Later, Impulse applies for membership. He gets one "yea" and six "nays". Brainiac 5 asks for his ring back, but gives Impulse the telepathic earplugs.	Takes place after Impulse #21.	LSH v4 #88, (Lgnr #44, (Impulse #21	Jan 1997, (Jan 1997), (Jan 1997)
18 Apr 1995	Brainiac 5 tries to make use of the technology in Superman's Fortress of Solitude in order to find a way back home. Apparition learns that she adversely affects machinery. The Kryptonian holograms in the Fortress come to life and attack. Elsewhere, when Brainiac 5 attempts to feed all his information into Superman's computers, the power grid crashes, causing the holograms to fade.	Superman mentions the trouble in Showcase96 #11-#12.	Sprman Plus#1	Feb 1997
19 Apr 1995	Brainiac 5 confides in Spark about his mother and Andromeda. He then snubs her for the next ten days.	Takes place a couple of weeks before Sprgrl Ann #2.	(Sprgrl Ann #2	Oct 1997)
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
21 Apr 1995	Saturn Girl tracks down Network of Sovereign Seven, known as a terrorist in the 30th century. She learns that Network is indeed not an evil terrorist, and becomes her friend.	Saturn Girl stays with Network through the weekend, therefore it is probably Friday (Apr 21st) or Saturday (Apr 22nd).	Sov7 Plus #1	Feb 1997
	Unchronicled events.		*	*
23 Apr 1995	Max Mercury helps the Legionnaires establish a headquarters in the old JLA Sanctuary in Happy Harbor, Rhode Island. The Legionnaires learn that Rip Hunter has been gone for a few years. Ferro learns the Legion is from the 30th century. Spark runs away, but Saturn Girl and Cosmic Boy find her and help her deal with their situation. One of Saturn Girl's mental blasts accidentally awaken the imprisoned Doctor Psycho.	This issue ends with late night, next issue picks up at dawn. The text says the year is 1997 =topical.	LSH v4 #89	Feb 1997
24 Apr 1995	From a prison hospital, Doctor Psycho wakes and mentally attacks Saturn Girl from afar.	End of LSH v4 #89 takes place at dawn and continues immediately into #90.	LSH v4 #89	Feb 1997
24 Apr 1995	The Legionnaires battle Doctor Psycho. Psycho suggests to Saturn Girl that she is manipulating Cosmic Boy. Mental blocks secretly implanted into Saturn Girl's mind by Aven are broken. Saturn Girl blasts Psycho, but Cosmic Boy is left in a coma from the trauma.	This issue begins with dawn.	LSH v4 #90	Mar 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
25 Apr 1995	The comatose Cosmic Boy is being studied in a hospital. By tapping into the chronal energy of geriatric patients, Brainiac 5 succeeds in re-establishing contact with Rond Vidar in 2995 A.D. and gives him the information necessary to get the time platform functional. Not wanting to be sent home, Lori Morning sabotages the rescue, sending the 20th and 30th century Legionnaires into the timestream. Lori grabs control of the platform and attempts to rescue them herself. The teens soon learn they may be trapped in the timestream forever.	The text says the year is 1997 =topical.	Lgnr #47	Apr 1997
25 Apr 1995	Brainiac 5 devises mini-Stargates so that the time-lost Legionnaires can access nearby time periods for chronal energy and materials. One team goes to the 25th century to the Space Museum. Brainiac 5 locates a temporal flux capacitor in Rip Hunter's chronosphere. Other teams obtain chronal energy from time-travelers like the Flashes, Chronos, and XS (They see the Flashes traveling to stop the Robot Conquerors from 72,000 B.C.. They encounter Chronos from a previous era. They see XS from a previous era. Kinetix sees an older Andromeda battling a creature.). Brainiac 5 succeeds in freeing the Legionnaires, unfortunately the teams are again split between two centuries, and are lost through three time portals. The 30th century Legionnaires all return home except for Triad. The time platform is apparently lost in the timestream. Apparition, Ferro, and Shvaughn Erin are pulled back to 1995. An unknown force takes the remaining 20th century Legionnaires, along with Triad and Cosmic Boy, and places them in an alternate 1958.	Continues immediately after Lgnr #47. The text says the year is 1997 =topical. Triad's comments indicate it is not a Saturday.	LSH v4 #91	Apr 1997
25 Apr 1995	The Legionnaires return from an alternate 1958. Cosmic Boy appears to awaken from his coma. Ferro tries to convince his twin brother Douglas to leave his confinement at the hands of Doc 30. Ferro's brother, who now calls himself Ingot, dies at the hands of Doc 30's Knight Shift. The other captives rebel and Doc 30 is defeated.	Same day as LSH v4 #91. Appears to be nighttime. The text says the year is 1997 =topical.	LSH v4 #93	June 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
26 Apr 1995	Cosmic Boy offers Ferro Legion membership, once he mourns his brother's death. He gives Ferro his flight ring.	It is daytime, therefore the funeral is apparently held the day after Ingot's death. Ferro now possesses Cosmic Boy's flight ring.	LSH v4 #93	June 1997
	Unchronicled events.		*	*
29 Apr 1995	Bart Allen a.k.a. Impulse celebrates his first birthday in the 20th century.	Date extrapolated from analysis for 2980 A.D.. The text says Bart celebrates his first birthday in the 20th century.	(Impulse #22	Feb 1997)
	Unchronicled events.		*	*
01 May 1995	Meloni Allen arrives from June 12th, 2982 A.D. and briefly brings her son Bart Allen a.k.a. Impulse back to that time period.	Date extrapolated from the fact that Bart recently celebrated his birthday. Meloni is only in the 20th century for six hours.	(Impulse #23 - (Impulse #25	Mar 1997 -) May 1997)
	Unchronicled events.		*	*
02 May 1995	An unknown force takes some Legionnaires from the 20th and 30th centuries and places them in an alternate World War II.	This event is moved here to match the 30th century date.	(Lgnr #54	Nov 1997)
	Unchronicled events.		*	*
03 May 1995	Ferro joins the team. Shvaughn Erin notes odd brain patterns in Cosmic Boy. Phase prepares to leave Cairn for Earth to find her touchstone. The monkey Koko sneaks out at night and meets with other white monkeys.	Although it says that it has been a couple of weeks since Ingot died, that period of time was difficult to fit into this timeline.	LSH v4 #94	July 1997
04 May 1995	Triad finds Roxie Leech with Superboy's flight ring. She returns with Cosmic Boy, who takes it back. Cosmic Boy then uses Superboy's ring to replace the one he gave Ferro. Ferro gives the team gifts, new costumes that he made. Inferno burns them all, but her costume is fire-proof. She dons the new costume and decides to keep it. Saturn Girl and Cosmic Boy announce their marriage engagement.	The Legionnaires sleep, gifts are given the next day. Sunset is shown at the end of this issue.	LSH v4 #94	July 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
05 May 1995	Brainiac 5 sees Supergirl on television. In Leesburg, weird things occur. Supergirl calls Superman, who refers her to Brainiac 5. Brainiac 5 determines it is demonic activity and declines to help. Supergirl senses Brainy's attraction to her, and feigns a love interest. After he helps her out, she admits that she led him on.	Events are non-stop after Brainy acquires a responsometer, therefore this tale must take place before LSH v4 #95.	(Sprgrl Ann #2)	Oct 1997)
05 May 1995	Access briefly draws the Legionnaires to an alternate future in the year 2012 A.D.. There they briefly fight alongside that future era's X-Men.	Triad is present, therefore this takes place after LSH v4 #91. Events are non-stop after Brainy acquires a responsometer, therefore this tale must take place before LSH v4 #95.	(Unlimited Access #1-2)	(Dec 1997 - Jan 1998)
06 May 1995	Brainiac 5 sends Ferro to a Magnus Robotics Lab to obtain a responsometer from one of the Metal Men. Brainiac 5 uses the commotion to attempt to extract one from Tin. They are captured by the Metal Men. Cosmic Boy calls the team together to search for Brainy. The team arrive and try to free their teammates. Brainy realizes that the Metal Men are not mere robots, and ends the fighting. When Brainy explains to Veridium that he was going to upgrade their responsometers for his computer, and that it would probably raise their consciousness, Veridium is intrigued. Later, Spark brings Brainy a box. It contains Veridium's responsometer, with a note telling him to use it.	Cosmic Boy wakes the team from their sleep. Saturn Girl is worried that Brainy will screw up her wedding.	LSH v4 #95	Aug 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
07 May 1995	<p>Wedding Day. Early in the day, Inferno returns the flight ring she wears and leaves. Brainy hooks Veridium into his computer. Officer Erin realizes Cosmic Boy is still in a coma. Phase has almost reached Earth. Tiffany Cross arrives for the wedding. Apparition touches Tiffany's touchstone, causing odd disruptions. Officer Erin tries to talk to Saturn Girl about Cosmic Boy. At the wedding, Saturn Girl realizes she loves Live Wire, and that she has been mentally manipulating Cosmic Boy. Cosmic Boy collapses. The wedding of Cosmic Boy and Saturn Girl is cancelled. Cosmic Boy is revived. Ultra Boy and Apparition sneak off and get married themselves.</p>	<p>The team is sleeping. At least two weeks have passed since LSH v4 #91.</p>	<p>LSH v4 #96, Inferno #1</p>	<p>Sep 1997, Oct 1997</p>
07 May 1995	<p>The Legionnaires help other heroes in the fight against Darkseid's forces as the GodWave collapses.</p>	<p>(a) In Genesis #1, Cosmic Boy, Ferro, Spark, Apparition, and Ultra Boy are depicted in a scene which presumably takes place just prior to LSH v4 #97. The details behind Spark's first use of her gravity-reducing powers presented in these two issues are contradictory. (b) In Genesis #1, Cosmic Boy, Saturn Girl, Brainiac 5, Spark, Ultra Boy, and Apparition are depicted in battle against Mantis on Earth in a scene which contradicts the events in LSH v4 #97. The gathering of heroes, including the Legion, by Highfather takes place just prior to the beginning of #97.</p>	<p>Genesis #1, Genesis #2, Sprman v2 #128, Advs SM #551</p>	<p>Oct 1997, Oct 1997, Oct 1997, Oct 1997</p>

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
		(c) In Superman #128, The Legion appear in the crowd scene per the end of Genesis #2 and beginning of #3. This issue coincides with events that occur at the beginning of Genesis #3. (d) In Adv of SM #551, The Legion appear in the crowd scene per the end of Genesis #2 and beginning of #3. This issue follows directly after Sprman v2 #128, and coincides with events that occur at the beginning of Genesis #3.		
07 May 1995	Along with other heroes, Saturn Girl and Spark attempt to enter the Source, but they are ejected.	Spark's powers are altered by her encounter with the Source. (e) In Genesis #3, Saturn Girl and Spark's entry into the Source takes place just prior to the beginning of LSH v4 #97.	Genesis #3	Oct 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
07 May 1995	On an asteroid in the far reaches of space, the Legionnaires battle Darkseid's Para-Demons. The Para-Demons are fought off. Other Legionnaires return from an attempt to enter the Source. Brainiac 5 is intrigued by a Mother Box. Metron arrives to study Saturn Girl, but she stops him. Mantis awakens, he and the Para-Demons attack. Spark's weightless powers manifest against Mantis. She realizes the encounter with the Source has replaced her lightning powers with new ones. Brainy offers Metron access to Saturn Girl's mind in exchange for the temporary use of a Mother Box. Phase arrives on Earth and locates Tiffany Cross. When Phase touches the touchstone, she disappears. Back in space, Metron can find no useful information in Saturn Girl's mind and leaves. Mantis and the Para-Demons are defeated. A Mother Box appears for Brainy's use. The Legionnaires head back to the battle against Darkseid's forces.	A comment is made about the aborted honeymoon of Ultra Boy and Apparition. (f) In LSH v4 #97, Saturn Girl and Spark's entry into the Source, as presented in Genesis #3, takes place just prior to the beginning of this issue. The events of this issue apparently take place during the middle of Genesis #4. (g) In Superboy & Ravers #14, the Legion appear in battle against Darkseid's forces. These events take place during the second half of Genesis #4, after the events of LSH v4 #97.	LSH v4 #97	Oct 1997
07 May 1995	The Legionnaires help defeat Darkseid and his plan to access the power of the Source.	(h) In Wonder Woman v2 #126, the Legion appear in battle against Darkseid's forces. These events take place during the second half of Genesis #4, after the events of LSH v4 #97. (i) In Genesis #4, Saturn Girl and Spark's entry into the Source, as recapped in this issue, takes place just prior to the beginning of LSH v4 #97. Issue #97 apparently takes place during the middle of Genesis #4.	SB&Ravers #14, WW v2 #126, Genesis #4	Oct 1997, Oct 1997, Oct 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
08 May 1995	Inferno battles a demon in the mall.	The text says that Inferno has been flying all night, therefore it is the day after LSH v4 #96. It states that it is not yet Monday (May 8th). The mall opens.	Inferno #1	Oct 1997
08 May 1995	The Legionnaires arrive in Hawaii and confront Superboy about giving Roxie Leech his Legion flight ring. Cosmic Boy revokes Superboy's honorary membership. Triad presents Superboy with a Legion-style uniform as a gift. After the Legionnaires help Superboy battle the Silver Sword, Cosmic Boy relents and returns Superboy's ring and reinstates his membership.	Roxie says Cosmic Boy showed up a while ago and took back Superboy's flight ring.	Sprboy v3 #45	Nov 1997
08 May 1995	Inferno battles a demon in the mall.	Lunchtime, same day as previous issue.	Inferno #2	Nov 1997
08 May 1995	Brainy connects the Mother Box and Veridium's responsometer to his computer, creating C.O.M.P.U.T.O.. Ultra Boy and Apparition head for their honeymoon in Hawaii, but are diverted by a call from Tiffany Cross regarding the touchstone. Brainy shows the others his new computer and has it open a portal to the 30th century. Apparition is absorbed into the touchstone and meets Phase. Realizing he is to be deactivated, C.O.M.P.U.T.O. rebels and takes over one of Triad's bodies.	Brainy just acquired a Mother Box. A call about Phase is just received. Ultra Boy and Apparition say Superboy invited them to return to Hawaii for their honeymoon. Officer Erin says it is Sept 24th, 1997 at 7:02pm=date is topical. Erin says that Genesis is becoming stale in her mind.	LSH v4 #98	Nov 1997
08 May 1995	The possessed Triad leaves. Inside the touchstone, Apparition and Phase combine. The team gathers.	Continues immediately after LSH v4 #98. Based on previous issue, it is late evening.	LSH v4 #99	Dec 1997
08 May 1995	Inferno battles a demon in the mall.	Takes place ~12 hours after #1. The mall closes.	Inferno #3	Jan 1998

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
09 May 1995	Other heroes arrive in the early morning to aid the Legionnaires against C.O.M.P.U.T.O.. Cosmic Boy is also possessed by the sentient computer. C.O.M.P.U.T.O. declares he will exterminate all humanoid life on the planet.	It is now daytime. The Legionnaires only have 3 hours 13 minutes 22 seconds before the time portal closes.	LSH v4 #99	Dec 1997
09 May 1995	The Legionnaires help Superman against C.O.M.P.U.T.O. menaces. Brainiac 5 realizes that Lex Luthor was behind one of the menaces they faced.	Luthor's baby has been born (what a short pregnancy!!). Time for the baby's nap. The tank attack occurs in the morning. 1 hour 18 minutes 7 seconds are left before the closure of the time portal. Note: Cosmic Boy should not be depicted on the cover.	Action #741	Jan 1998
09 May 1995	More heroes arrive to help against C.O.M.P.U.T.O.. Tiffany Cross is absorbed into the touchstone; she and the combined Apparition and Phase discover some secrets about Tinya Wazzo. The battles continue, Cosmic Boy is freed from the evil computer's influence. Cos reveals that all three Triads are under C.O.M.P.U.T.O.'s control. Cosmic Boy heads through the time portal to get help. At the North Pole, the heroes battle C.O.M.P.U.T.O.. Apparition returns through Ultra Boy, realizes she is solid once again, and punches the possessed Triad. The 30th century Legionnaires arrive, and C.O.M.P.U.T.O. is distracted. The mad computer is infected with a virus and is defeated.	It is incorrectly stated that a few hours at most are left.	LSH v4 #100	Jan 1998
09 May 1995	Inferno defeats a demon in the mall. Saturn Girl mentally contacts Inferno and tells her they are preparing to go home through a time portal. Inferno decides to remain in the 20th century.	Takes place the day after Inferno #1, before the mall opens. Takes place from midnight to dawn. The Legionnaires are about to return to the 30th century.	Inferno #4	Feb 1998
09 May 1995	The Legionnaires get ready to return to the 30th century. It is decided that Ferro may join them. Unfortunately for Brainy, Koko comes aboard too.	Inferno #4 coincides with end of the 20th century adventure.	LSH v4 #100	Jan 1998

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
early 21st century	The Ray and Vandal Savage begin a corporate war which turns into a global situation. Many heroes die, Captain Atom and the Ray fight fiercely. Captain Atom is sent hurtling several thousand years into the future.	The Year of the War is described in Ray v2 #25-#27.	*	*
c. 2008	Tim Hunter is involved in a Magic War.	The Magic War is shown in Books Of Magic v1 #4. The war is set 15 years in the future.	*	*
2012	Access draws the Legion from the late 20th century to the year 2012 in an alternate future timeline.	The year is given as 2012.	(Unlimited Access #1-2)	(Dec 1997 - Jan 1998)
2016	The time-lost 1990s Ray and Black Canary appear briefly, they are guided back to their time by a woman named Gaelon. Soon after, the Ray of 2016 lies dying, leading Gaelon to travel back to the 1990s. The Ray of 2016 is yanked several thousand years into the future by Captain Atom to battle on War World.	Events are depicted in Ray v2 #11 and Ray v2 #24-#27.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
c. 2030	Matthew Ryder and Rip Hunter discover Vanishing Point. They, along with Travis O'Connell and Liri Lee, form the Linear Men.	A Linear Man 1st app. in Advs SM #476, their history is given in the Who's Who loose-leaf. The year 2030 is assumed based on Matthew Ryder's origin as Waverider in an alternate timeline.	*	*
c. 2040	The Global Peace Agency create Brother Eye and transform Buddy Blank into OMAC, the One Man Army Corps.	Omac 1st app. in Omac, One Man Army #1. Approx. 40 years in the future and shortly before WWII, per Kamandi #59 and Warlord v1 #37.	*	*
2045	World War III, a limited nuclear exchange, occurs.	Date revealed in Hex #4.	*	*
2050	Jonah Hex, a gunfighter from 1875 A.D., spends some time in this era.	Jonah Hex is sent to the 21st century in Jonah Hex #92 and Hex #1.	*	*
c. 2055	The time-traveling Bonnie Baxter, one of Rip Hunter's crew, discovers that the Illuminati have stockpiled tremendous amounts of information; she stays in the future to help them rebuild civilization.	The Illuminati are revealed to be behind the restoration of society in Time Masters #8. Bonnie incorrectly believes she traveled to July 1st, 2035.	*	*
2062	As the Justice League of America bring the Lord of Time back from 3786 A.D. to the late 20th century, they are attacked by three demons freed in this era. They defeat the demons and continue home.	The battle with the Lord of Time and the three demons took place in JLoFA #10-#11.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
late 21st century	Society recovers from World War III. John Starker a.k.a. the Manhunter starts his career in 2070 A.D.. Axel Starker a.k.a. Star Hawkins starts his career in the 2070s. General Horatio Tomorrow of the newly-formed Space Planetees finds Kamandi (grandson of OMAC) in a bunker; the boy is adopted and becomes Tommy Tomorrow. Chris KL-99, the first child born in space, discovers many new worlds. Tommy Tomorrow is promoted to Colonel in the Planetees. A group of colonists found the Empire Galaktika.	Manhunter 2070 1st app. in Showcase #90/#91. Star Hawkins 1st app. in Strange Adventures #114. Tommy Tomorrow 1st app. in Real Fact Comics #6, as a Planeteer in #16. Kamandi 1st app. in Kamandi, Last Boy On Earth #1, retconned as Tommy Tomorrow in History Of The DC Universe #2. Kamandi was born approx. 100 years in the future per Kamandi #59, Warlord v1 #37, and Sprman v1 #295. Chris KL-99 1st app. in Strange Adventures #1. The founding of Empire Galaktika in the late 21st century is mentioned in Ironwolf: Fires of the Revolution.	*	*
22nd century	The Great Disaster occurs. Some animals evolve into humanoids.	Ref. Chronos #4 (June 1998).	*	*
22nd century	Ace Arn becomes Ultra the Multi-Alien. Space Cabby starts his career in 2154 A.D.. Homer Glint, Rick Purvis, and Karel Sorensen form the Star Rovers. Rick Starr becomes the Space Ranger. Later, the Space Rangers are formed.	Ultra the Multi-Alien 1st app. in Mystery In Space #103 (22nd century assumed). Space Cabby 1st app. in Mystery In Space #26. Star Rovers 1st app. in Mystery In Space #66. Space Ranger 1st app. in Showcase #15, the Space Rangers are mentioned in History Of The DC Universe #2.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
2174	Gary Concord Sr. awakens from suspended animation, which he entered in 1950 A.D., and becomes the first Ultra-Man.	The first Ultra-Man 1st app. in All-American Comics #8.	*	*
2239	Gary Concord Jr. succeeds his father as the second Ultra-Man. Some time later, he enters suspended animation for 77 centuries. He will awaken in the 100th century on the planet Almeer-5.	The second Ultra-Man takes over for his father. It is stated in Lgnr Ann #3 that Ultra-Man used suspended animation to cross the ages. Refer to the 100th century entry.	(Lgnr Ann #3	1996)
23rd century	The Great Wars of the 23rd century occur. Amerinds leave Earth to settle Starhaven, a world at the core of the Milky Way Galaxy. Other humans begin settlement of "Kol world" (settlement continues until the end of the 24th century). Rotwang builds Mekanique, a female robot, and sends her into the past to alter history.	The century of the founding of Starhaven is given in LSH v2 #311. The Great Wars of the 23rd century and Kol world are mentioned in Tales of Legion #321-#323. Mekanique 1st app. in All-Star Squadron #58-#60, the link to Rotwang in the 23rd century is given in YAS Annual #1.	<LSH v2 #311, <TalesLeg #321- <TalesLeg #323,	May 1984>, Mar 1985> - May 1985>
2287	The Dokris invade Earth but are defeated by the second Flash.	The invasion is described in Flash v1 #125.	*	*
24th century	Proton jelly wastes are buried in the Earth.	Proton jelly wastes are mentioned in LSH v4 #30 and #38.	<LSH v4 #30 <LSH v4 #38	June 1992> Late Dec92>
early 25th century	The Knights of the Galaxy are formed. The Justice Society of America travel from 1941 A.D. to the 25th century and retrieve a Bomb Defense Formula. Landor travels from here to battle the Justice Society of America; he is defeated and sent back. The Space Museum is established.	The Knights of the Galaxy 1st app. in Mystery In Space #1. JSA/Bomb Formula from All-Star Comics #10, JSA/Landor from #29. The Space Museum 1st app. in Strange Adventures #104.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
2447	Knodar, who dubs himself The Last Criminal, travels twice to 1947 A.D. and battles the golden-age Green Lantern. He is returned to his proper era and imprisoned.	Knodar appeared in Green Lantern v1 #28 and #30. He returned in Infinity, Inc. #24.	*	*
2448	Knodar, The Last Criminal, travels to the late 20th century and battles Infinity, Inc..	Knodar appeared in Green Lantern v1 #28 and #30. He returned in Infinity, Inc. #24.	*	*
2460	Eobard Thawne, born in 2433 A.D., gives himself super-speed powers and uses a battered Cosmic Treadmill to attempt to go into the past to meet Barry Allen, the second Flash. Poor calibration sends him to a point after Barry's disappearance. After learning of his death at the hands of Barry Allen, Thawne goes insane. Thawne is defeated and returned by Wally West, the third Flash. The rigors of the trip wipe Thawne's mind. Later, a time satellite is sent to the 25th century from the late 20th by Dr. Walter Drake. Eobard Thawne finds the satellite and, using advanced technology, starts his criminal career as Professor Zoom, the Reverse-Flash. He travels to the 20th century and becomes the enemy of Barry Allen. Thawne is eventually killed by Barry Allen in 1991 A.D., starting the Thawne-Allen feud.	Prof. Zoom the Reverse-Flash 1st app. in Flash v1 #139. Dates and further info are given in Flash v2 #79.	*	*
25 Apr 2462	The time-lost Legionnaires briefly escape the timestream and acquire a flux capacitor from Rip Hunter's last known chronosphere, on display in the Space Museum after recently being unearthed. The Time Trapper secretly steals Robby Reed's H-Dial from its display and gives it to Lori Morning.	The chronosphere is still on display, suggesting this tale takes place before Booster Gold's origin on Aug 20th, 2462.	(LSH v4 #91, (LSH v4 #105	Apr 1997), June 1998)
20 Aug 2462	Booster Gold steals Rip Hunter's last known chronosphere from the Space Museum and leaves for the late 20th century. When he arrives in 1991 A.D., the chronosphere is destroyed.	Booster Gold 1st app. in Booster Gold #1. Events described are from Booster Gold #1, #6, #8, and #9.	*	*
21 Dec 2462	Using his first chronosphere, Rip Hunter brings Booster Gold from 1991 A.D. to 2462. The chronosphere is destroyed, and the heroes return to the 20th century using a time platform.	Events are from Booster Gold #15-#18. It is stated that there are four shopping days left until Christmas.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
late 25th century	Rimbor is re-colonized by humans (the native population has been extinct for approximately seven millennia).	Rimbor's re-colonization is mentioned in LSH v4 #15.	<LSH v4 #15	Feb 1991>
2645	John Fox is sent back in time to aid three different Flashes in their battles against the evil Mota. Fox discovers he has gained super-speed powers. He defeats Mota and sends him into the far future. He begins his career in his own time as the new Flash. Scientist Rel Vidar dies later that year.	John Fox/Flash 1st app. in Flash v2 Special #1. He returned in Flash v2 #111-#118.	*	*
2659	The Time Travel Accord of 2659 is enacted.	The Time Travel Accord of 2659 is mentioned in Flash v2 #118.	*	*
c. 2660	John Fox, this era's Flash, has long since been replaced by Speed Metal, robotic law officers. Fox meets a time-lost Wally West, the third Flash. After battling the criminal Chronos, Wally re-enters the timestream. John Fox then uses chronal gauntlets to travel briefly to 1995 A.D. and helps defeat Abra Kadabra and Doctor Polaris. He is followed by Speed Metal, who are assigned the task of executing Fox for violation of the Time Travel Accord of 2659. After defeating Speed Metal in the 20th century, John Fox uses the gauntlets to travel to different eras.	John Fox/Flash 1st app. in Flash v2 Special #1. He returned in Flash v2 #111-#118.	*	*
28th century	The Great Wars of the 28th century occur. Titan establishes a Monarchy.	Great Wars of 28th century mentioned in LSH v4 #16, #17, #38 and Ann #2. Establishment of Titan's monarchy mentioned in LSH v4 #49.	<LSH v4 #16, <LSH v4 #17, <LSH v4 #38, <LSHv4 Ann #2, <LSH v4 #49	Mar 1991>, Apr 1991>, Late Dec92> 1991>, Ear. Nov93>
2754	On Earth Colony Petrus in the Massara System, the then current Flash, Blaine Allen, sacrifices his life for his son Jace Allen, who becomes the new Flash.	Blaine and Jace Allen 1st app. in Speed Force #1.	*	*
late 28th century	Earth's sixth World War, one of this century's Great Wars, occurs.	World War VI occurs 200 years before Legion per Sprboy v1 #210 and #228.	<Sprboy v1 #210 <Sprboy v1 #228	Aug 1975>, June 1977>

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
21 Sep 2850	The sorcerer Mordru sires his first-born, Mysa.	Date arbitrarily based on age 17 at battle with Mordru. Birth date from Mayfair book.	(Lgnr #48, (Lgnr #49, (Lgnr #50	May 1997), June 1997), July 1997)
30 June 2867	Mordru is defeated by Mysa and her fellow mystics. The mystics are killed, Mysa is turned into a crone, Mordru is entombed. Mysa separates and buries Mordru's magical artifacts.	Date is arbitrary. The text says these events occurred over a century ago, before the formation of the United Planets.	(Lgnr #48, (Lgnr #49, (Lgnr #50	May 1997), June 1997), July 1997)
27 Sep 2945	Fearing nuclear war, the Russells send their newborn daughter Iris to 1961 A.D., where she is taken in by the Wests.	Day from 1976 DC Calendar. Year given as 2945 in Flash 80-Page Giant #1. Year incorrectly given as 2927 in Flash Secret Files #1. The year 1961 A.D. makes Iris 24 at her wedding and 29 at her "death".	(Flash v1 #203, (Flash 80-Pg #1	Feb 1971), Aug 1998)
26 Dec 2953	Iris Allen is transported from 1987 A.D.. Her husband Barry Allen, the second Flash, follows on his Cosmic Treadmill. Together they learn the secret of her birth.	Date extrapolated from Flash Secret Files #1.	(Flash v1 #203 (Flash S.F. #1	Feb 1971), Nov 1997)
17 Feb 2956	Iris Allen is rescued from 1990 A.D. by her parents, the Russells. They transport her soul away at the very moment of her "death" at the hands of Professor Zoom. They use futuristic technology to insert her psychic self into the body of a recently deceased woman.	Date extrapolated from Flash Secret Files #1.	(Flash v1 #350, <LSH v4 #17, (LSH v4 Ann #6 (Flash S.F. #1	Oct 1985), Apr 1991>, 1995), Nov 1997)
19 Apr 2957	The Russells transport the psychic self of their daughter Iris to 1991 A.D. into the body of Nathan Newbury, a juror on the upcoming trial of Iris's husband, the second Flash.	Year given as 2957 in Flash Secret Files #1.	Flash v1 #338, Flash v1 #349 (Flash S.F. #1	Oct 1984, Sep 1985, Nov 1997)
22 July 2957	Following his trial in 1991 A.D., Barry Allen, the second Flash, is transported to 2957 and Iris Allen's psychic self is restored to her body. The couple are reunited.	Year given as 2957 in Flash Secret Files #1.	(Flash v1 #350, <LSH v4 #17, (LSH v4 Ann #6 (Flash S.F. #1	Oct 1985), Apr 1991>, 1995), Nov 1997)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
03 Aug 2957	Through the hidden influence of the Time Trapper, XS travels from 1995 A.D. to this time period and meets her grandfather Barry Allen, the second Flash. With Barry Allen's help, she then attempts to return to 2995 A.D.. She is instead diverted to the 100th century.	Must occur in 2957, between Barry and Iris's reuniting and his death in the Crisis.	(Lgnr Ann #3	1996)
12 Aug 2957	After a few short weeks with his wife, Barry Allen, the second Flash, returns to 1991 A.D. and dies battling the Anti-Monitor.	According to Crisis #8, Barry and Iris have only been reunited a few short weeks. Flash Secret Files #1 says one month. Year given as 2957 in Flash Secret Files #1.	(Crisis #8, <LSH v4 #17, (LSH v4 Ann #6 (Flash S.F. #1	Nov 1985), Apr 1991>, 1995), Nov 1997)
17 Apr 2958	Iris Allen gives birth to twins Donald Wallace and Dawn Jae Allen.	Year given as 2958 in Flash Secret Files #1 (must be 8-9 months after Barry Allen's death).	<LSH v4 #17, (LSH v4 Ann #6 (Flash S.F. #1	Apr 1991>, 1995), Nov 1997)
19 May 2976	Once every 200 years, for 30 year periods, the island of Marzal returns to the Earth dimension (circa 2970-3000).	Date is arbitrary, year estimated based on origin. Origin of Marzal from LSH v2 #265 assumed to still be valid.	<LSH v2 #265	July 1980>
22 Sep 2976	Ti'Julk Mr'Asz is born on Vyrge.	Birth date is arbitrary based on assumed age of 18.	*	*
07 Jan 2977	The United Planets charter is signed.	Date is arbitrary. Chu admitted inciting the Braal-Titan War during the early years of the U.P.. Chu was seen as an underling of President Thawne in Impulse #25, hence the estimated year.	(LSH v4 #80	May 1996)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
28 Jan 2977	Gim Allon is born on the Mars colony.	Birth date from Mayfair book and 1976 DC Calendar.	*	*
21 Feb 2977	Jo Nah is born on Rimbor.	Age based on age 18 at the time of his wedding. Birth date from Mayfair book and 1976 DC Calendar.	*	*
24 Feb 2977	Dirk Morgna is born on Earth.	Birth date from Mayfair book and 1976 DC Calendar.	*	*
20 May 2977	Sandra Anderson is born on Earth.	Birth date given in LSH v4 #94.	(LSH v4 #94	July 1997)
19 June 2977	Jeanne Chu secretly incites the first Braal-Titan War.	Date is arbitrary. Rokk Krinn said Braal and Titan were at war for decades. Chu admitted inciting the war during the early years of the U.P., and had secretly operated for years. Chu was seen as an underling of President Thawne in Impulse #25, hence the estimated year.	(Lgnr #0, (LSH v4 #80	Oct 1994), May 1996)
10 Sep 2977	Reep Daggie is born on Durla.	Age is arbitrary. Birth date from Mayfair book and 1976 DC Calendar.	*	*
05 Oct 2977	Luornu Durgo is born on Cargg.	Birth date from Mayfair book and 1976 DC Calendar.	(Lgnr #24	Apr 1995)
19 Nov 2977	Lyle Norg is born on Earth.	Birth date from Mayfair book and 1976 DC Calendar.	*	*
23 Jan 2978	Querl Dox is born on Colu. Immediately after giving birth, his mother Brainiac 4 leaves Colu.	Age is arbitrary. Birth date from Mayfair book. The 1976 DC Calendar lists his birth date as December 30th.	(LSH v4 #77	Feb 1996)
07 Feb 2978	Candi Pyonte-Le Parc III is born on Xanthu.	Age and birth date are arbitrary.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
08 Feb 2978	Tenzil Kem is born on Bismoll	Birth date from Mayfair book and 1976 DC Calendar.	*	*
05 Apr 2978	Charles Taine is born on Earth.	Birth date from Mayfair book and 1976 DC Calendar.	*	*
11 Apr 2978	James Cullen is born on Xanthu.	Birth date from Mayfair book.	*	*
21 Apr 2978	Tinya Wazzo is born on Bgztl.	Birth date from Mayfair book and 1976 DC Calendar. Reflects an approx. age of 15 at the Legion's formation vs. age 17 at her wedding.	*	*
06 May 2978	Rokk Krinn is born on Braal.	Age given as 15 in Lgnr #0, as 16 in Legion Secret Files #1. Birth date from Mayfair book and 1976 DC Calendar says Feb 11th. Changed to reflect age of just 16 at the Legion's formation.	(Lgnr #0, LSH S.F. #1)	Oct 1994), Jan 1998)
27 June 2978	Azra Saugin helps Mysa on the planet Tharn.	Kinetix was in her mother's womb but not yet showing at this time.	(Lgnr #42)	Oct 1996)
27 July 2978	Laurel Gand is born on Daxam.	Age given as 16. Birth date from Mayfair book.	(LSH v4 #70)	July 1995)
22 Oct 2978	Thom Kallor is born on Xanthu.	Birth date from Mayfair book and 1976 DC Calendar.	*	*
23 Nov 2978	Imra Ardeen is born on Titan.	Age given as 15. Birth date from Mayfair book and 1976 DC Calendar.	(Lgnr #0, Lgnr #38)	Oct 1994), June 1996)
08 Dec 2978	Nura Schnappin is born on Naltor.	Age is arbitrary. Birth date from Mayfair book and 1976 DC Calendar.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
04 Mar 2979	Zoe Saugin is born on Aleph.	Birth date is arbitrary based on assumed age of 15.	(Lgnr #42	Oct 1996)
20 Aug 2979	Don and Dawn Allen meet their time-lost ancestor Wally West, the third Flash.	Date extrapolated from Flash Secret Files #1 (says Twins were active 2979-2980).	(Flash v2 #114, (Flash S.F. #1	June 1996), Nov 1977)
18 Sep 2979	Val Armorr is born on Earth.	Age is arbitrary. Birth date from Mayfair book and 1976 DC Calendar.	*	*
29 Nov 2979	Salu Digby is born on Imsk.	Birth date from Mayfair book and 1976 DC Calendar says June 3rd. Changed to fit the fact that she was nearly 15 when she joined.	*	*
05 Feb 2980	Tasmia Mallor is born on Talok VIII.	Age is arbitrary. Birth date from Mayfair book and 1976 DC Calendar.	*	*
14 Feb 2980	Jenni Ognats is born to Dawn Allen of Earth and Jeven Ognats of Aarok.	Birth date is arbitrary based on assumed age of 14. Although Flash Secret Files #1 says she is 16, that conflicts with Impulse #25 which says she is the same age as Bart Allen.	(LSH v4 Ann #6, (Impulse #25, (Flash S.F. #1	1995), May 1997), Nov 1997)
10 Apr 2980	Garth and Ayla Ranzz are born on Winath.	Age given as 14. Birth date from Mayfair book and 1976 DC Calendar says Nov 10th. Changed to fit the fact that Garth was 14 when the Legion was formed and 14 in Lgnr #30.	(Lgnr #0	Oct 1994)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
25 Apr 2980	Someone aware of the family secret asks the Tornado Twins for help against the Dominators. Because of the centuries-old Thawne-Allen feud, President Thawne sets them up. Don and Dawn Allen die battling the Dominators.	Year given as 2980 in Flash Secret Files #1. LSH v4 Ann #6 says that the Twins were killed, Earthgov became interested, got worse <u>after</u> Bart was born.	(LSH v4 Ann #6, <LSH v4 #17, (Impulse #1, (Impulse #25, (Flash S.F. #1	1995), Apr 1991>, Apr 1995), May 1997), Nov 1997)
29 Apr 2980	Barry (a.k.a. Bart) Allen is born to Meloni Thawne-Allen, wife of Don Allen. Bart is born with super-speed powers and ages 12 years in his first two years of life.	Date extrapolated from the fact that on June 12th, 2982, Bart was a little over two years old. Age given in Flash v2 #91-#92 and Impulse #1, #24-#25. LSH v4 Ann #6 says that the Twins were killed, Earthgov became interested, got worse <u>after</u> Bart was born. The year 2980 was given in Flash Secret Files #1.	<LSH v4 #17, (Flash v2 #92, (Impulse #1, (Impulse #24, (Impulse #25, (Flash S.F. #1	Apr 1991>, July 1994), Apr 1995), Apr 1997), May 1997), Nov 1997)
03 June 2980	Bart Allen is kidnapped by Dominators and experimented on. He is rescued by Earthgov and taken for studies, but his mother Meloni is told he died. They tell her that the Dominators might come after her for retribution and convince her to disappear, giving her a new identity in Tokyo. Everyone is told that Meloni also died. They continue their experiments on Bart Allen.	Bart Allen's mother says "Bart wasn't with me long".	(Impulse #24	Apr 1997)
20 Aug 2980	Jan Arrah is born on Trom.	Age is arbitrary. Birth date from Mayfair book and 1976 DC Calendar.	*	*
18 Jan 2981	Dyrk Magz is born on Braal.	Age and birth date are arbitrary.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
12 June 2982	<p>Earthgov doesn't count on Iris Allen's investigative abilities. She discovers that her grandson Bart is alive and in Earthgov custody. He has aged twelve years in his first two, and continues to age rapidly. Iris Allen and her parents, the Russells, kidnap Bart at gunpoint. The authorities assume Meloni Allen is in on it, and question her. She realizes what is going on and tracks down the Russell's secret lab. She knew that Iris Allen's father had been experimenting illegally in time-travel. Iris takes her grandson Bart, now physically 14, to 1994 A.D.. The police locate the lab and the Russells are arrested. Meloni arrives and shoots the police craft down, freeing the Russells. Mr. Russell tells her that the police took the calibration mechanism as evidence, so they can't pinpoint Bart's exact location. She asks him to do his best so she can find her son. Meloni jumps through the portal as the police arrive. The Russells are arrested. They are unaware that the machine is set to retrieve Meloni Allen in six hours.</p>	<p>Date in Flash v2 #91 establishes trip from June 12th, 2995 to May 10th, 1994. Year retconned by Zero Hour to 2982 per Flash Secret Files #1.</p>	<p>(Flash v2 #91, (Flash v2 #92, (Impulse #1, (Impulse #24, (Impulse #25, (Flash S.F. #1</p>	<p>June 1994), July 1994), Apr 1995), Apr 1997), May 1997), Nov 1997)</p>
12 June 2982	<p>Meloni Allen brings her son Bart back to the 30th century from 1995 A.D.. Meloni tells Bart that they need to free the Russells and shut down President Thawne, the man behind the conspiracy against the Allens. The Russells are freed, but they fail to save Bart's cousin, two year-old Jenni Ognats, in time. Meloni and Bart find President Thawne at the Flash Museum, holding a gun to baby Jenni's head. Bart learns that his mother is the daughter of President Thawne, and that her marriage to Don Allen re-ignited the Thawne-Allen feud. It was her father who had the Tornado Twins killed. When President Thawne threatens Bart's life, Meloni stands in her father's way. She offers him a deal. Meloni agrees to go with her father if Bart is allowed to return to the 20th century, and if Thawne leaves the remaining Allens, and the Russells, alone. President Thawne agrees. Bart uses the Museum's Cosmic Treadmill to return home.</p>	<p>Appears to be the same day as Iris and Bart's departure. Impulse #24 says Meloni is to be retrieved in six hours. Note that it is stated that Bart and Jenni are both two years old. Both Brande and Chu are depicted in this time period.</p>	<p>(Impulse #25</p>	<p>May 1997)</p>

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
29 June 2982	Jeven and Jenni Ognats stow away on a freighter to Aarok.	Date extrapolated from events of Impulse #25. Date is arbitrary.	(LSH v4 Ann #6	1995)
23 Nov 2983	On her 5th birthday, Imra Ardeen is chosen to study at the Titan Institute.	In Lgnr #38, Imra's sister says when Imra turned five she was chosen to study.	(Lgnr #38, (Sov7 Plus #1	June 1996), Feb 1997)
19 Dec 2984	Jeka Wyzorr is born on Orando.	Age given as 10. Birth date from Mayfair book and 1976 DC Calendar.	*	*
02 Apr 2986	At nearly nine years of age, Sandra Anderson's powers manifested.	Estimated based on statement in Inferno #1.	(Inferno #1, (Inferno #2	Oct 1997), Nov 1997)
26 Feb 2989	A few days prior to her 10th birthday, Zoe Saugin uses the Moon of Koll to cure her mother.	In LSH v4 Ann #6, Kinetix says a few days prior to her 10th birthday she used the Moon of Koll.	(LSH v4 Ann #6	1995)
22 Apr 2989	After three years of testing, Sandra Anderson is turned over to the care of Leland McCauley.	Estimated based on statement in Inferno #1.	(Inferno #1, (Inferno #4	Oct 1997), Feb 1998)
19 Sep 2989	Brainiac 5 is sent by the Coluans to work for R. J. Brande.	In LSH v4 #77, the story says that in his 11th year Brainy was sent to work for Brande Industries.	(LSH v4 #77	Feb 1996)
22 Mar 2990	Luornu Durgo escapes from Cargg and is hired by R. J. Brande.	In Lgnr #24, it says Luornu is underage (age here is estimated).	(Lgnr #24	Apr 1995)
13 May 2990	After eight months at Brande Industries, Brainiac 5 is sent to work for the Time Institute on Talus.	In Lgnr #19, it says Brainy worked for Brande Industries for 8 months.	(Lgnr #19, (LSH v4 #77	Nov 1994), Feb 1996)
03 Feb 2992	After three years of helping her mother with archeology, Zoe Saugin gains powers from an energy pool in a tomb on Titan and becomes a heroine on Aleph.	In LSH v4 Ann #6, Kinetix says that after three years she gained powers.	(LSH v4 Ann #6, (Lgnr #42	1995), Oct 1996)
07 May 2993	Gim Allon and Gigi Cusimano graduate from the Science Police Academy.	Story says Gim graduated from the S.P. Academy last year.	(LSH v4. Ann #6	1995)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
03 Sep 2993	Mekt, Garth, and Ayla Ranzz are attacked by the lightning beasts on Korbal. They are rescued and placed in medi-chambers on Winath.	LSH v4 #0 says Korbal incident was three years ago. Statements in LSH v4 #64 and Lgnd of Leg #2 indicate that much less time had passed. Garth's "three year" reference is considered hyperbole.	(LSH v4 #0, LSH v4 #64, Lgnr #23, LSH v4 #73, Lgnd of Leg #2	Oct 1994), Jan 1995), Mar 1995), Oct 1995), Mar 1998)
19 Sep 2993	Gim Allon chases a murderous Durlan outside the domes of Mars and is irradiated by a meteor. He becomes comatose, the Durlan is killed.	Gim was promoted quickly because of his new powers.	(LSH v4. Ann #6	1995)
26 Sep 2993	Gim Allon awakens from his coma; discovers he has growth powers.	Gim was in a coma for a week.	(LSH v4. Ann #6	1995)
13 Apr 2994	Jeven and Jenni Ognats are captured by the Dominators.	Date extrapolated.	(LSH v4 Ann #6	1995)
16 Apr 2994	The stress of watching her father's torture at the hands of the Dominators causes Jenni Ognats' powers to manifest. Jenni defeats the Dominators and she and her father escape. Jenni is brought to a facility to teach her how to control her new powers.	In Lgnr #0, the doctors say they've finally taught her to control her powers. One month is assumed.	(LSH v4 Ann #6, Lgnr #0	1995, Oct 1994)
26 Apr 2994	Mekt Ranzz is released from the medi-chambers and disappears.	In LSH v4 #64, Spark says they spent months in the medi-chambers; by the time the twins awoke Mekt was long gone.	(LSH v4 #0, LSH v4 #64, Lgnr #23, LSH v4 #73, Lgnd of Leg #2	Oct 1994), Jan 1995), Mar 1995), Oct 1995), Mar 1998)
30 Apr 2994	Garth and Ayla Ranzz are released from the medi-chambers. Garth and Ayla realize they have gained lightning powers from their Korbal accident. Garth fears the lightning has affected Mekt.	In LSH v4 #64, Spark says they spent months in the medi-chambers. Lgnd of Leg #2 states that Mekt woke up a few days before the twins. In LSH v4 #64, Spark says that not long after the twins discovered their powers, she was drafted. Lgnd of Leg #2 implies that at least a few months had passed.	(LSH v4 #0, LSH v4 #64, Lgnr #23, LSH v4 #73, Lgnd of Leg #2	Oct 1994), Jan 1995), Mar 1995), Oct 1995), Mar 1998)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
05 May 2994	Garth Ranzz runs away from his home on Winath to search for his brother Mekt on Earth. Magno-ball champion Rokk Krinn of Braal travels to Earth for a tournament. S.P. cadet Imra Ardeen of Titan is sent to Earth for her first assignment. Upon landing on Earth, the three teens save billionaire R. J. Brande from assassins.	The day he gathers the three teens, Brande mentions “the past few days”, yet Doyle’s masters are not yet aware of the failed assassination.	LSH v4 #0, (LSH S.F. #1, (Lgnd of Leg #2	Oct 1994, Jan 1998), Mar 1998)
08 May 2994	Brande convinces Krinn, Ranzz, and Ardeen to form the Legion of Super-Heroes.	Brande mentions “the past few days”, yet Doyle’s masters are not yet aware of the failed assassination. The U.P. summit is in three days.	LSH v4 #0, (LSH S.F. #1	Oct 1994, Jan 1998)
11 May 2994	Rokk Krinn, Garth Ranzz, and Imra Ardeen take the codenames Cosmic Boy, Live Wire, and Saturn Girl.	The kids are shown a vid which says 299406.11 on same day as the U.P. summit (either it should be 299405.11 or it is a vid made for future use). LSH v4 #0 says the Legion was formed three days prior to the summit.	Lgnr #0	Oct 1994
11 May 2994	On their first day in costume, the Legionnaires encounter and capture Grimbor the Chainsman at Metropolis Interplanetary Zoo.	The kids are depicted donning the original generic costumes for the first time.	(LSH S.F. #1	Jan 1998)
11 May 2994	The Legion of Super-Heroes are introduced at the United Planets Conference. The Legionnaires capture assassins who set off a bomb at the Conference. Tinya Wazzo and Luornu Durgo are asked to join the Legion as Apparition and Triad.	Same day as when they took their codenames.	Lgnr #0, (LSH S.F. #1	Oct 1994, Jan 1998)
12 May 2994	The Legion of Super-Heroes are introduced to the public. President Chu begins work on her Legion draft.	The text says “24 hours later”.	Lgnr #0	Oct 1994
13 May 2994	Cosmic Boy is elected Legion leader.	Cosmic Boy is elected prior to LSH v4 #62.	(LSH v4 #62	Nov 1994)
	Unchronicled events (no missions).		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
24 May 2994	Draft notices are sent to the Legion draftees.	Lgnr #19 says draft notices were approved about a week before the funeral of Kid Quantum.	Lgnr #0, (Lgnr #19, (LSH v4 Ann #6	Oct 1994, Nov 1994), 1995)
	Unchronicled events (no missions).		*	*
31 May 2994	The Legion draftees arrive on Earth at 3 o'clock. Gim Allon of Mars is called Leviathan, James Cullen of Xanthu is called Kid Quantum, Jenni Ognats of Aarok is called XS, Reep Daggel of Durla is called Chameleon, and Lyle Norg of Earth is called Invisible Kid. The final draftee, Querl Dox of Colu a.k.a. Brainiac 5, has failed to respond. Leviathan states that the U.P. has assigned him as Legion leader. At 6 o'clock, the Legion leave for their first mission. The Legionnaires battle Tangleweb. Kid Quantum is killed by the creature. Tangleweb escapes. Leviathan gives leadership back to Cosmic Boy.	May 31st, 2994 is the only date ever implied in the texts, in both Lgnr #0 and LSH v4 Ann #6. All other dates are extrapolated from this one. The draftees arrive at 3pm; their first mission begins at 6pm.	LSH v4 #62	Nov 1994
01 June 2994	Kid Quantum's funeral is held on Earth at 3 o'clock. XS saves the others from a bomb which was planted in Kid Quantum's coffin. Brande contacts Querl Dox on Talus and tells him to take the next flight to Earth. Roderick Doyle, the partner of R. J. Brande, is arrested for the assassination attempt on Brande's life.	Brande just learns about the draft. Kid Quantum's funeral must therefore take place the day after the draft.	Lgnr #19	Nov 1994
01 June 2994	Mano destroys his dead homeworld Angtu.	Assumed to be the same day as Kid Quantum's funeral.	Lgnr #19	Nov 1994
	Unchronicled events.		*	*
04 June 2994	After finishing up his work on Talus, Querl Dox arrives on Earth. Brande allows him to set up his lab in the still unfinished Legion headquarters.	In Lgnr #19, Brande tells Brainiac 5 to grab the next shuttle to Earth. Given Brainy's personality, it is assumed it took a few days for him to comply.	*	*
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
09 June 2994	The Legionnaires study a strange space anomaly. This mission is classified.	A statement in Lgnr #57 hints that this is the classified mission mentioned in the Legion Secret Files #1 timeline.	(LSH S.F. #1, (Lgnr #57	Jan 1998), Feb 1998)
	Unchronicled events.		*	*
23 Sep 2994	The planet Winath is notified that they are to choose a draftee.	In LSH v4 #64, Spark says Winath has only been privy to the news of the Legion for about a week. Her statement is interpreted to mean one week since Winath was asked to supply a draftee.	(LSH v4 #64, (Lgnd of Leg #2	Jan 1995), Mar 1998)
	Unchronicled events.		*	*
30 Sep 2994	The Legionnaires are shown their new headquarters and are introduced to Querl Dox. The corrupt billionaire Leland McCauley contacts the Legionnaires for help against Mano on the Moon.	4.5 months has been allotted for the construction of the HQ. It is assumed that Brainy has been working in the HQ labs while the building was being finished.	LSH v4 #63	Dec 1994
30 Sep 2994	The Legionnaires defeat Mano on the Moon. Leland McCauley begins to hire meta-humans for his newly created Workforce. President Chu calls in Live Wire to inform him that his sister Ayla is the new representative from Winath.	The same day as the end of LSH v4 #63. At the end of the day, immediately following the battle with Mano, President Chu has a meeting with Live Wire.	Lgnr #20, (Lgnd of Leg #2	Dec 1994, Mar 1998)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
01 Oct 2994	Live Wire introduces his sister Spark to the Legion. Invisible Kid takes Brainiac 5's discarded anti-gravity metal. A stranger named Ultra Boy battles the Legionnaires. Live Wire quits the team. Ultra Boy takes Live Wire with him to join the Workforce.	Leland McCauley hinted at forming his own team in Lgnr #20. The team is formed by this issue. Since Spark would have been introduced as soon as possible, this must be the day after Lgnr #20.	LSH v4 #64, (Lgnd of Leg #2	Jan 1995, Mar 1998)
	Unchronicled events.		*	*
08 Oct 2994	The Workforce defeat criminals on Asteroid 42464-ST.	Live Wire says he quit the Legion last week.	Lgnr #21	Jan 1995
08 Oct 2994	The Legionnaires investigate trouble on the prison planet called Planet Hell.	The crooks still haven't unloaded the stolen weapons from Asteroid 42464-ST.	Lgnr #21	Jan 1995
08 Oct 2994	The Workforce arrive on Planet Hell. The Legionnaires and the Workforce are trapped by the prisoners there.	The same day as the end of Lgnr #21.	LSH v4 #65	Feb 1995
08 Oct 2994	The Legionnaires and the Workforce break free of the prisoners of Planet Hell and rescue the inhabitants from a fiery doom.	The same day as the end of LSH v4 #65.	Lgnr #22	Feb 1995
	Unchronicled events.		*	*
26 Dec 2994	The planets Daxam, Imsk, Aleph, Vyrge, and Silvan are notified that they are to choose a draftee.	An indeterminate amount of time has passed since the Planet Hell mission.	(LSH v4 #70	July 1995)
	Unchronicled events.		*	*
02 Jan 2995	At the request of the U.P., the Legionnaires interview teen meta-humans from member worlds for membership. A xenophobe named Laurel Gand of Daxam joins as Andromeda. Salu Digby of Imsk a.k.a. Shrinking Violet was one of three contestants, the other two being Ion and Micro. Violet is admitted after she discovers that Ion was murdered by Micro. Zoe Saugin of Aleph is admitted as Kinetix. Two draftees, Lume of Silvan and Gates of Vyrge, refuse membership.	An indeterminate amount of time has passed since Lgnr #22.	LSH v4 #66, (LSH v4 #70	Mar 1995, July 1995)
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
04 Jan 2995	Saturn Girl discusses the terrorist cell known as Network with the media.	The date is given as 2995, the media states that the Legion is newly formed. Saturn Girl is not shown with a flight ring. This entry is placed as early as possible in 2995.	(Sov7 Ann #2	1996)
	Unchronicled events.		*	*
06 Jan 2995	Apparition and Andromeda take new cadets to the newly established Legion Academy on Warnabros.	This tale must occur between LSH v4 #66 and LSH v4 #67. No flight rings are shown, therefore it is likely before Lgnr #23.	(Showcase95 #6	July 1995)
	Unchronicled events.		*	*
10 Jan 2995	Invisible Kid distributes the newly created Legion flight rings to his teammates. The girls enjoy a Saturday night out on the town. Andromeda secretly allows racist White Triangle members to go free after they beat up a sentient fish-man.	It is clearly stated that it is a Saturday night.	Lgnr #23	Mar 1995
	Unchronicled events.		*	*
16 Jan 2995	One team of Legionnaires track down Tangleweb in space. On Earth, White Triangles attack Triad.	An indeterminate amount of time has passed since Lgnr #23.	LSH v4 #67	Apr 1995
16 Jan 2995	Brainiac 5 tends to the wounded Triad. He barely succeeds in saving her life. Triad's origin is revealed.	The text says four hours have passed since the end of LSH v4 #67. Also, it says that Lgnr #23 occurred the previous Saturday.	Lgnr #24	Apr 1995
16 Jan 2995	The Legion defeat Tangleweb. On Durla, Reep Daggles' father is killed by an escaped Durlan berserker.	The same day as the end of LSH v4 #67.	LSH v4 #68	May 1995
17 Jan 2995	The Durlan berserker kills S.P. officers on Durla.	The S.P. investigate reports of a massacre on Durla.	Lgnr #25	May 1995

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
18 Jan 1995	Spark receives her first gift from her secret admirer. Vi confronts Andromeda about the White Triangles. Leviathan and Shvaughn are attacked on Earth by the Durlan berserker. Shvaughn Erin's back is broken. The Durlan berserker assumes the powers of all the Legionnaires and becomes the Composite Man. Cosmic Boy sends Andromeda away.	The text says that Shvaughn Erin will miss a few days of work.	Lgnr #25	May 1995
18 Jan 1995	Andromeda takes off to search for the White Triangles who hurt Triad. The Legion defeat the Composite Man. Saturn Girl's mind was fried trying to defeat him. Chameleon and Invisible Kid leave for Durla.	The same day as Lgnr #25.	LSH v4 #69, (LSH v4 #70)	June 1995, July 1995)
	Unchronicled events.		*	*
20 Jan 1995	Kinetix takes Shrinking Violet on an archeological dig. Kinetix tells Violet her origin. Later, Kinetix finds the Star of Akkos, which robs her of her powers.	Shvaughn Erin requests information on Kinetix's most recent journal entry.	LSH v4 Ann #6	1995
	Unchronicled events.		*	*
21 Jan 1995	Shvaughn Erin returns to work after missing a few days of work. Officer Erin is furious when she learns she has been assigned as Legion liaison. After reviewing their files, she has a change of heart and is honored.	Shvaughn Erin misses a few days of work because of events in Lgnr #25.	LSH v4 Ann #6	1995

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
22 Jan 2995	Apparition meets with Ultra Boy. Doctor Aven of Titan attempts to cure Saturn Girl. Aven mentally informs Cosmic Boy of his fears of corruption in the U.P.. Formal funeral services are held for Reep Daggles' father on Durla. Reep inherits the mantle of spiritual leader of Durla. Live Wire quits the Workforce. President Chu tells Cosmic Boy to keep the powerless Kinetix on the team. Andromeda finds the Earth-based White Triangles and is infected by them with lead poisoning. She barely makes it back to Legion HQ.	Kinetix recently lost her powers. Chameleon finally buries his father, presumably after a proper three-day mourning period.	Lgnr #26, (LSH v4 #80, (LSH v4 #70,	June 1995, May 96), Jul 95)
22 Jan 2995	Leviathan and the Science Police tend to trouble at Edmund Research.	A footnote establishes that this tale takes place after LSH v4 Ann #6. Leviathan is not present in Lgnr #26. This is the only likely point in time for this tale.	Showcase95 #6	July 1995
23 Jan 2995	Triad checks out of the hospital. Kinetix prepares a trip to Corrlax. Brainiac 5 creates an anti-lead serum for Andromeda. Shrinking Violet finds a White Triangle pendant in Andromeda's room and shows it to the others.	Since Triad checks out of the hospital and Kinetix prepares to leave Earth, yet Andromeda is seriously ill, this is probably the day after Lgnr #26.	LSH v4 #70	July 1995
23 Jan 2995	The Daxamite White Triangles destroy the first of four Stargates. Brande orders the Stargates shut down. Cosmic Boy confines Andromeda. Andromeda calls Daxam and Ambassador Roxxas learns of the anti-lead serum. Live Wire visits Saturn Girl in the hospital. At the end of the day, Roxxas arrives on Earth.	Cosmic Boy is furious at the discovery of the White Triangle pendant in Andromeda's room at the end of LSH v4 #70, therefore this must be the same day.	Lgnr #27	July 1995
24 Jan 2995	Kinetix is in transit when she learns that her target Stargate has been destroyed, she eventually returns to normal space. R. J. Brande visits his friends on Trom. He leaves the planet with Jan Arrah. Brande watches from space as the Daxamite White Triangles destroy the planet Trom.	Even though Kinetix is still traveling, Roxxas is on Earth and Brande is on Trom, therefore it is probably the day after Lgnr #27.	LSH v4 #71	Aug 1995

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
25 Jan 2995	The secret Legion Espionage Squad captures local White Triangles for questioning. Andromeda spies on Roxxas and learns his plans. The Daxamite White Triangles arrive at Earth.	Brande tells Cosmic Boy on vid that he has ordered all non-essential flights cancelled. The S.P.s have had local White Triangles in jail for days. In the past two days, four Stargates have stopped transmitting; no incidents reported in the last 12 hours.	Lgnr #28, (LSH v4 #80)	Aug 1995, May 1996)
25 Jan 2995	The Daxamite White Triangles attack Earth. Chuck Taine's parents are killed in the invasion. Cosmic Boy re-instates Live Wire. Andromeda attacks Roxxas. Apparition appears to be burned to death in Ultra Boy's arms. Andromeda defeats Roxxas, both appear to have died. Saturn Girl is cured. Brande returns to Earth with Jan Arrah. The Legion defeat the White Triangles using the Stargate technology Saturn Girl sees an image of the 20th century hero named Valor in a Stargate vortex. Later, President Chu reveals to Cosmic Boy alone that Andromeda survived, but is secretly being held on Planet Hell so that the people of the galaxy do not learn that a Legionnaire betrayed the United Planets.	The same day as Lgnr #28. Brande returns from Trom space.	Lgnr Ann #2, (LSH v4 #76)	1995, Jan 1996)
26 Jan 2995	Funeral services are held for Apparition and Andromeda. Ultra Boy quits the Workforce. Cosmic Boy offers membership to Ultra Boy and Jan Arrah. President Chu tightens her control over the Legion and negates Live Wire's, Ultra Boy's, and Jan Arrah's memberships. Cosmic Boy shocks his teammates by accepting her demands.	The funeral services are assumed to be held the day after the heroes' deaths.	LSH v4 #72, (LSH v4 #80)	Sep 1995, May 1996)
	Unchronicled events.		*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
28 Jan 2995	Cosmic Boy pushes the others away. Elsewhere, at Morgna Industries, Doctor Zaxton Regulus snaps.	Comments in Lgnr #29 indicate that a few days have passed since the funeral. Live Wire is still around.	LSH v4 #72, (LSH v4 #80	Sep 1995, May 1996)
28 Jan 2995	Live Wire leaves Earth to search for his brother Mekt. President Chu calls in the Legion to battle Zaxton Regulus. Brainiac 5 tests out his new time platform and appears in 1995 A.D. at the grand opening of Guy Gardner's new bar, Warriors. Brainiac 5 then returns from his brief trip. President Chu secretly hypnotizes Jan Arrah on Trom. The Legion save Dirk Morgna, the son of the owner of Morgna Industries, from Doctor Regulus.	The S.P.s say there are two dead inside the Morgna building, implying that little time has passed since Regulus snapped. Cosmic Boy says that he has spent too much time trying to track down Brainy for assignments since Andromeda's death, implying a few days have passed since the funeral. Ultra Boy is still around.	(Guy Gard #29 Lgnr #29, (LSH v4 #80	Mar 1995) Sep 1995, May 1996)
	Unchronicled events.		*	*
28 Feb 2995	Garth arrives on the planet Bisbe.	An indeterminate amount of time has passed since Live Wire left Earth in Lgnr #29.	LSH v4 #73	Oct 1995
	Unchronicled events.		*	*
02 Mar 2995	Garth is arrested on the planet Bisbe.	The text says Live Wire has been on Bisbe for two days.	LSH v4 #73	Oct 1995

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
03 Mar 2995	Live Wire's brother Mekt, a.k.a. the criminal known as Lightning Lord, frees him from his prison on Bisbe. On Earth, the Legionnaires see Valor in another vortex. Spark receives word of Live Wire's arrest and leaves Earth. Lightning Lord takes Live Wire to Korbal and begins killing the lightning beasts which gave them their powers. Spark is close on their trail.	Shvaughn Erin tells Spark that her brother was arrested the previous night on Bisbe.	LSH v4 #73	Oct 1995
03 Mar 2995	The Legionnaires see Valor again in another vortex. Spark arrives on Bisbe. While battling his brother, Lightning Lord destroys Live Wire's arm. Together, Spark and Live Wire defeat their brother. The twins head for Winath.	The same day as LSH v4 #73. In the vortex, Valor says he thinks it was 1995 when he entered the Zone. Mekt says Garth is 14.	Lgnr #30	Oct 1995
04 Mar 2995	After determining that he cannot access the Stasis Zone which holds Valor, Brainiac 5 takes a few Legionnaires with him to 1995 A.D. using his new time platform. He plans to track down Superboy, the one who projected Valor there a thousand years earlier.	The end of Lgnr #30, Sprboy v3 #21, LSH v4 #74, and Lgnr #31 all occur in the same day, therefore it is the day after the start of Lgnr #30.	Lgnr #30	Oct 1995
04 Mar 2995	Through the hidden influence of the Time Trapper, XS is lost in the timestream. The Legion return from 1995 A.D. with Superboy. A team of Legionnaires leave with Superboy for the planet Korr to follow a lead on freeing Valor. Garth and Ayla are relaxing back on Winath. The team reaches Korr and battles the Scavenger.	The Legion return with Superboy moments after they left in Lgnr #30. Enough time has elapsed for the twins to return to Winath.	Sprboy v3 #21, LSH v4 #74, (Lgnr Ann #3	Nov 1995, Nov 1995, 1996)
04 Mar 2995	Cosmic Boy shows the plight of Valor to Brande and President Chu. On Korr, Violet is secretly aided by the Emerald Eye of Ekron. The team on Korr defeat the Scavenger.	The same day as the end of LSH v4 #74.	Lgnr #31, (Lgnr #40	Nov 1995, Aug 1996)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
05 Mar 2995	The team on Korr return to Earth. Fearing widespread hysteria over the Legend of Valor, the Legionnaires fake having problems in freeing him. Valor is secretly freed from the Stasis Zone in Qurac. Later that day, Valor is told he must stay hidden. Superboy is given a Legion flight ring and is made an honorary member, then Brainiac 5 takes him back to 1995 A.D..	The Legion is shown just arriving back on Earth.	Lgnr #31	Nov 1995
05 Mar 2995	Rond Vidar calls Cosmic Boy about some time disturbances. The villain Chronos arrives from 1995 A.D. with 10 year-old Lori Morning, aging her into her early twenties. The Legion battle Chronos. The Legion headquarters is damaged. Invisible Kid destroys Chronos' glove.	It is likely to be the same day as Lgnr #31. The text says XS is in 1995.	LSH v4 #75, (LSH v4 #91	Dec 1995, Apr 1997)
05 Mar 2995	The Legion headquarters is collapsing. Chronos is killed, Lori Morning is rescued. Lori realizes that she has been aged to adulthood. The time platform is destroyed, stranding Brainiac 5 in the timestream. Elsewhere, an unconscious Kinetix is rescued by Mysa the hag. The Legion learn from Lori that XS is in 1995 A.D.. That evening, President Chu orders the Legion's temporal experiments shut down. At one point in the timestream, Chronos sees future versions of the Legionnaires. Chronos rises from the dead due to a time anomaly. The Legion succeed in switching Chronos with Brainy. Brainiac 5 is arrested for unauthorized time-travel and taken to Takron-Galtos.	The same day as the end of LSH v4 #75. Lori mentions 1995.	Lgnr #32, (LSH v4 #80, (Lgnr #40, (LSH v4 #91	Dec 1995, May 1996), Aug 1996), Apr 1997)
	Unchronicled events.		*	*
07 Mar 2995	Garth Ranzz is fitted with an artificial limb.	Assumed from the flashback in Lgnr #36.	(Lgnr #36	Apr 1996)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
08 Mar 2995	<p>Chuck Taine is hired to rebuild the damaged Legion headquarters. Former applicant Gates of Vyrga is pressured by his government into joining the Legion. Thom Kallor of Xanthu a.k.a. Star Boy, whose admittance was delayed because of a cruiser accident, finally arrives to join the Legion. President Chu secretly hypnotizes Jan Arrah of Trom into becoming a masked assassin. Spark leaves Winath. Live Wire is secretly contacted by Cosmic Boy and is asked to head a secret team. Live Wire leaves Winath and awaits further orders.</p>	<p>President Chu has secretly trained Jan Arrah to become an assassin (this is the reboot version of Starfinger, although Jan is never actually named).</p>	<p>LSH v4 #76, (Lgnr #33, (Lgnr #36, (LSH v4 #80</p>	<p>Jan 1996, Jan 1996), Apr 1996), May 1996)</p>
09 Mar 2995	<p>Spark returns to Earth. President Chu orders the shutdown of all branches of the U.P. Time Institute. Cosmic Boy secretly talks with Valor. Valor leaves Earth without explanation and heads to Drak IV on a fact-finding mission. Kinetix wakes up on the Sorcerers' World, being tended to by Mysa the hag. Lori Morning slips away. The disguised Jan Arrah attacks Saturn Girl and the Time Institute.</p>	<p>Spark returns from Winath. Since Lgnr #32, Vi has been on triple shifts looking for Kinetix. Cosmic Boy gives Spark double shifts. The text says Lori is 10 years old.</p>	<p>LSH v4 #76, (Lgnr #36, (Lgnr #40</p>	<p>Jan 1996, Apr 1996), Aug 1996)</p>
09 Mar 2995	<p>The hypnotized and disguised Jan Arrah attacks the Legionnaires. He cannot bring himself to kill Saturn Girl, and escapes. Hours later, he appears on the planet Guron. President Chu calls on the Legion to help. On the Sorcerers' World, Mysa talks to Kinetix about the Emerald Eye. On Earth, Lori Morning is arrested.</p>	<p>The same day as the end of LSH v4 #76. Spark has been on duty 7 hours, with 5 hours to go (another 12 hours tomorrow). Live Wire left Winath right after Spark. Saturn Girl and Rond Vidar have been looking for Lori for hours. Chuck is getting work done.</p>	<p>Lgnr #33, (LSH v4 #80</p>	<p>Jan 1996, May 1996)</p>

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
09 Mar 2995	Attempts are made to scan Brainiac 5's mind. The origin of Brainiac 5 is revealed. The warden of Takron-Galtos is revealed to be crooked.	Since Lgnr #34 is the same day as the end of Lgnr #33, LSH v4 #77 must be the same day as both.	LSH v4 #77	Feb 1996
09 Mar 2995	Shrinking Violet stops the attacking menace, and discovers that he is Jan Arrah. Valor investigates Drak IV. On the Sorcerers' World, Mysa gives Kinetix new magic-based powers. Mysa teleports her away.	The same day as the end of Lgnr #33.	Lgnr #34, (Lgnr #36, (Lgnr #40	Feb 1996, Apr 1996) Aug 1996)
10 Mar 2995	Tests of Jan Arrah's mind in the Legion lab show that it was Ambassador Wazzo who hypnotized him. Saturn Girl gets Lori Morning out of jail. When Cosmic Boy shows President Chu the recording of Jan's memories, Chu notices an image of the Sun-Eater in the background. She explains that a thousand years earlier, the Earth barely escaped destruction from this interstellar menace. She orders the Legionnaires to gather a handful of villainous super-humans, called the Fatal Five, who were created specifically to battle this creature.	Lori is detained in jail. Since so many events occurred since her arrest, this must be the next day. Cosmic Boy shows President Chu the vid of Jan Arrah's memories immediately.	Lgnr #34, (Lgnr #36, (LSH v4 #80	Feb 1996, Apr 1996), May 1996)
11 Mar 2995	Suspicious of Chu, Cosmic Boy has Live Wire secretly gather Jan Arrah and Ultra Boy. He then sends them to Planet Hell to retrieve Andromeda. After that, they meet with Valor. The Legion begin preparations to gather the five deadly criminals.	Lgnr #36 shows that Jan Arrah was healed before the team left to gather the Fatal Five.	(Lgnr #36, (LSH v4 #100	Apr 1996), May 1996)
	Unchronicled events.		*	*
16 Mar 2995	The warden of Takron-Galtos is arrested.	The new warden starts in LSH v4 #78.	(LSH v4 #77, (LSH v4 #78	Feb 1996), Mar 1996)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
17 Mar 2995	President Chu informs the United Planets of the menace of the Sun-Eater, saying she has dispatched the Legion to aid the U.P. worlds. After the Legionnaires gather the Fatal Five (Tharok, Sarya, Mano, the Persuader, and Validus) together on Takron-Galtos, the criminals revolt.	Approximately one week passes since Valor was on Drak IV, as shown in Lgnr #36. This is the Warden's first day on Takron-Galtos.	LSH v4 #78	Mar 1996
17 Mar 2995	On Earth, friends of the Legion repel an attack on Legion headquarters by strange protoplasmic creatures. Only one survives and is captured. Lori Morning names it Proty. On Takron-Galtos, the Fatal Five capture the Legionnaires. In Australia, XS finally returns to the 30th century from Vanishing Point (with no memory of having met the Time Trapper). Just as the Rescue Squad prepares to leave Earth, they detect XS's presence and pick her up.	The text says it is 2995. Chuck has stabilized things and is on schedule. In Lgnr Ann #3, XS states that she has only been gone for a few weeks.	Lgnr #35, (Lgnr #36, (Lgnr Ann #3	Mar 1996, May 1996), 1996)
17 Mar 2995	The Legionnaires battle the Fatal Five on Takron-Galtos.	The same day as the end of Lgnr #78. It is the Warden's first day on Takron-Galtos, the same day as LSH v4 #78.	LSH v4 #79	Apr 1996
17 Mar 2995	The Rescue Squad, composed of Live Wire, Valor, Ultra Boy, Andromeda, XS, and Jan Arrah, arrive at Takron-Galtos to aid the Legionnaires. The battle between the Legionnaires and the Fatal Five continues. Kinetix suddenly appears. The Fatal Five escape and head to Drak IV. The Legionnaires free Brainiac 5 from his cell. The Legionnaires learn that Cosmic Boy has been executing a covert operation to reveal corruption in the U.P..	The same day as the end of LSH v4 #79. Valor says he was on Drak IV barely a week ago, in Lgnr #34. Since Kinetix was teleported away at the same time as Valor's mission on Drak IV, it is assumed that she was transported through both space and time.	Lgnr #36, (Lgnr #40	May 1996, Sep 1996)
18 Mar 2995	Once back on Earth, the Legionnaires stage an attempted arrest of Ambassador Wazzo wherein some of their number appear to be murdered by her. Brainiac 5 gives himself over to President Chu, then both are attacked by a person who appears to be Ambassador Wazzo.	Given the length of the Fatal Five saga, the Legion must have returned home the following day.	Lgnr #36	May 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
18 Mar 2995	Chameleon, posing as Ambassador Wazzo, takes Brainiac 5 and President Chu captive. "Wazzo" states that it was "she" who arranged for the Fatal Five to ambush the Legion, "she" who molded Jan Arrah into an assassin, "she" who planted a false image of the Sun-Eater into Jan's memory, and "she" who incited the first Braal-Titan War so that the U.P. could gain points for stopping it. "Wazzo" pretends to kill Brainiac 5. Chu gains control and destroys what she believes to be the only video camera. She then asks "Wazzo" why she confessed to all of Chu's own covert actions, leaving out only her current attempt to incite another Braal-Titan War. Suddenly, Chu is arrested by Cosmic Boy who has been transmitting everything she has been saying to the entire U.P. via a hidden camera. Elsewhere, Ultra Boy feels odd pains. The Legionnaires defeat the Fatal Five and avert the war. R. J. Brande is drafted as the new President of the United Planets, to replace Chu. Brande abolishes the Legion draft, pardons Andromeda and Brainiac 5, and orders the police to forget that the Legionnaires kidnapped Chu. The Legion is now free to chart its own destiny.	The same day as the end of Lgnr #36. The text says that the end of this issue takes place later that day.	LSH v4 #80	May 1996
	Unchronicled events.		*	*
21 Mar 2995	Leviathan, XS, and Gates battle Quicksand and Holdur on Dagosk.	This tale must take place before Lgnr #37, because Leviathan is busy from then until his death.	Showcase96 #8	Sep 1996
	Unchronicled events.		*	*
26 Mar 2995	Cosmic Boy plans to resign as leader. Andromeda plans to leave. Live Wire is reinstated. Jan Arrah joins the Legion as Element Lad. Ultra Boy also joins the Legion. Valor renames himself M'Onel and joins as a special detached service agent. Ultra Boy feels severe pains. The charter members set out for goodwill tour on Titan.	Enough time has passed for Brande to go to Mars, Cosmic Boy to decide to resign, and the Legionnaires to write up more than one draft of the Legion Constitution.	Lgnr #37	June 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
27 Mar 1995	The charter members are almost on Titan. Leviathan takes a team on a mission to Xanthu and leaves Kinetix as acting leader. Dirk Morgna, previously rescued from Doctor Regulus, and now burning with an uncontrollable fire, escapes captivity and goes on a rampage. A tinted transuit is used to contain his power.	Leviathan says the HQ was a dump a few weeks ago, referring to LSH v4 #75. Leviathan says they are to leave immediately for Xanthu.	LSH v4 #81	June 1996
27 Mar 1995	That evening, the charter members go on a goodwill tour on Titan. On Earth, Shrinking Violet is elected the new Legion leader.	The same day as the end of LSH v4 #81. Cosmic Boy says the event is later that evening.	Lgnr #38, (Lgnr #40)	July 1996, Sep 1996)
28 Mar 1995	The charter members return from Titan. Spark learns, to her disgust, that Chameleon is her secret admirer. A handful of Legionnaires accompany Star Boy on Xanthu. He meets his old teammates, the Amazers, and tells them he isn't staying. Star Boy is told that he can stay on Earth if the Legionnaires can beat the Amazers. The Legionnaires succeed. On Earth, Ultra Boy collapses in front of Ambassador Wazzo. An intangible Apparition bursts free of his body.	According to LSH v4 #81, Leviathan, Star Boy, and others left immediately for Xanthu. The trio is just returning from Titan. Therefore this must be the day after Lgnr #38.	LSH v4 #82	July 1996
	Unchronicled events.		*	*
30 Mar 1995	The team returns from Xanthu. The Legionnaires begin to find their fondest wishes becoming a reality. Doctor Regulus escapes to the planet Gallan. A team of Legionnaires take Dirk Morgna with them to Gallan, where they meet up with the Workforce.	The team returns from Xanthu.	Lgnr #39	Aug 1996
30 Mar 1995	The Legion battle Regulus. On Earth, the Legionnaires continue to find their fondest wishes becoming a reality. Leviathan is killed by Regulus. Shrinking Violet, horrified by his death, is fully possessed by the Emerald Eye of Ekron.	The same day as the end of Lgnr #39.	LSH v4 #83	Aug 1996
30 Mar 1995	Emerald Violet gains control of the Legionnaires and turns them into an army.	The same day as the end of LSH v4 #83.	Lgnr #40	Sep 1996
30 Mar 1995	Emerald Violet's army attacks. In the late evening, the mind-controlled Legionnaires begin to rebel. Vi becomes torn, and commands the Eye to take her back in time and undo it all. The Eye explodes.	The same day as the end of Lgnr #40.	LSH v4 #84	Sep 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
31 Mar 2995	In the early morning, the Legionnaires dig themselves from out under the rubble, but discover that half their number is missing. Elsewhere, Violet and the Emerald Eye converse. Rond Vidar has evidence that the other Legionnaires have been lost in time. Later that evening, Brande makes a public announcement regarding Violet's possession by the Eye and the death of Leviathan.	Leviathan died yesterday, and will be buried tomorrow. Brande says the Legionnaires were possessed for the better part of a day.	Lgnr #41	Oct 1996
01 Apr 2995	A funeral is held for Leviathan. Some of the Legionnaires are transported away by Mysa the hag.	The text says Leviathan was buried the day after his death was made public.	Lgnr #41	Oct 1996
01 Apr 2995	The Legionnaires battle Mysa on Zarrox. Secrets behind the origin of Kinetix are revealed. Kinetix' original powers are restored.	The same day as the end of Lgnr #41.	Lgnr #42	Nov 1996
	Unchronicled events.		*	*
06 Apr 2995	Live Wire is made acting leader.	The text says the Saugins could only stay a few days.	Lgnr #42	Nov 1996
	Unchronicled events.		*	*
16 Apr 2995	The first open Legion try-outs are held. After testing hundreds of applicants, three are selected. Magno (Dyrk Magz of Braal), Sensor (Princess Jeka Wyzorr of Orando), and Umbra (Tasmia Mallor of Talok VIII) are admitted as the newest Legionnaires. Rejects Polar Boy and Night Girl talk about forming their own team.	An indeterminate amount of time has passed since Lgnr #42.	Lgnr #43	Dec 1996

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
17 Apr 2995	A party is held to celebrate Lori Morning's 11th birthday. Rond Vidar siphons the choral energy trapped in her body, reverting her back to her 11 year-old self. Rond is successful in establishing a temporary link with Brainiac 5 in 1995 A.D.. The three new recruits go to the planet Yuen on a mission. They defeat four renegade Legion rejects, then discover a strange recently-opened tomb. Unbeknownst to them, it is the tomb of Mordru the Merciless.	The text says the new recruits joined yesterday.	Lgnr #44	Jan 1997
18 Apr 2995	M'Onel searches for Violet. Invisible Kid is elected leader. Vi attacks M'Onel. A team of Legionnaires battle Mantis Morlo on Vyrga. It is discovered that the protoplasmic invaders that had attacked Legion headquarters earlier, resulting in the deaths of all but the one named Proty, were controlled by Morlo. The recently freed Mordru attacks the planet Biel. Star Boy and Dreamer go on their first date.	The recruits are still on Yuen. Lgnr #43 says Star Boy and Dreamer's date is on Saturday night.	Lgnr #45	Feb 1997
18 Apr 2995	Star Boy and Dreamer's date ends.	Star Boy and Dreamer are still on their date.	Lgnr #46	Mar 1997
19 Apr 2995	Andromeda saves M'Onel. She reveals that she has joined the Sisterhood of the Eternal Cosmos. Mysa the hag joins forces with Legion reject Dragonmage. Chameleon and Sensor enjoy each other's company. Mordru travels to the planet Binder-7 to reacquire his talismans, but notes that the Emerald Eye has been taken.	Allow time for Mordru to get from Biel to Binder-7.	Lgnr #46	Mar 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
	Unchronicled events.		*	*
25 Apr 2995	Dragonmage warns Invisible Kid of Mordru's coming. Brainiac 5 succeeds in re-establishing contact with Rond Vidar from 1995 A.D. and gives him the information necessary to get the time platform functional. Not wanting to be sent home, Lori Morning sabotages the rescue, sending the 20th and 30th century Legionnaires into the timestream. Lori grabs control of the platform and attempts to rescue them herself. The teens soon learn they may be trapped in the timestream forever.	Dragonmage warns of Mordru's coming. It must be at least a few days since Lgnr #46 because of Sensor's comments in Lgnr #51 about joining scant weeks ago.	Lgnr #47	Apr 1997
25 Apr 2995	Brainiac 5 devises mini-Stargates so that the time-lost Legionnaires can access nearby time periods for chronal energy and materials. One team goes to the 25th century to the Space Museum. Brainiac 5 locates a temporal flux capacitor in Rip Hunter's chronosphere. Other teams obtain chronal energy from time-travelers like the Flashes, Chronos, and XS (They see the Flashes traveling to stop the Robot Conquerors from 72,000 B.C.. They encounter Chronos from a previous era. They see XS from a previous era. Kinetix sees an older Andromeda battling a creature.). Brainiac 5 succeeds in freeing the Legionnaires, unfortunately the teams are again split into two centuries, and are lost through three time portals. Triad is now also stranded in the 20th century. The time platform is apparently lost in the timestream. Lori returns a few minutes later, having secretly stolen Robby Reed's H-Dial from the 25th century. Elsewhere, Mordru kills the Evisceratronic.	Continues immediately after Lgnr #47.	LSH v4 #91	Apr 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
26 Apr 2995	Mordru attacks the planet Anatac. Mysa and Dragonmage arrive on Binder-7. The Emerald Eye informs Violet of the return of Mordru. The Legionnaires also learn that Mordru has risen. The Legionnaires catch up to Mordru at the planet Sklar. Mordru turns Element Lad into crystal. The wizard escapes, but not before destroying the planet.	Star Boy says he gained his extra powers only months ago. Invisible Kid says Dragonmage was there just yesterday.	Lgnr #48	May 1997
26 Apr 2995	R. J. Brande sends out a call for help against Mordru. Members from the Amazers of Xanthu and from Leland McCauley's Workforce join the task force. Kinetix brings Mysa and Dragonmage to help. Mordru finds and attacks Violet. The heroes locate the two on Planet JS-1967 in the Lenore System. Atom'x flies off to attack Mordru, but he is killed by the wizard. At the Emerald Eye's recommendation, Violet merges with the Eye and suggests to Mordru that they wed.	Brande says Sklar was destroyed that same day.	Lgnr #49	June 1997
26 Apr 2995	The Legionnaires prepare for battle, as Mordru talks with Violet of marriage. The heroes attack Mordru, while an attempt is made to free Violet from the Eye. Mordru injures Radion's face. The wizard then zaps Blast-Off and Magno, killing Blast-Off and destroying Magno's powers. Mordru uses his magic to sap Mysa's power. She is transformed into a young woman. It is then revealed that she is Mordru's first-born. Sensor uses her power to trick Mordru into thinking he has gained possession of the Eye. The Legionnaires then trap Mordru in a sealed sphere, placing him in a dormant state.	It is obviously the same day as Lgnr #49.	Lgnr #50	July 1997
27 Apr 2995	The aftermath of the battle on JS-1967. Andromeda returns to her sisterhood. Monstress decides to leave the Uncanny Amazers and goes with the Legion. On Earth, Lori Morning secretly uses the H-Dial to become Star-Spangled Lass. On the trip home, Violet starts growing.	Sensor says she joined scant weeks ago. Since so many events have occurred, this is probably the next morning. McCauley and Wazzo both have time to arrive on JS-1967. It is now daytime on Earth.	Lgnr #51	Aug 1997
27 Apr 2995	Violet is stabilized. Monstress is voted into the Legion. The Legion return to Earth. Magno returns to Braal. Violet becomes LeVIathan.	The same day as Lgnr #51.	Lgnr #52	Sep 1997

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
28 Apr 2995	Kinetix forms a new costume. Lori Morning secretly uses the H-Dial to become Fireball and Slipstream. Magno lands on Braal.	Monstress doesn't have a room yet, Magno just arrived on Braal, therefore it is likely the next day.	Lgnr #53	Oct 1997
	Unchronicled events.		*	*
02 May 2995	An unknown force takes some Legionnaires from the 20th and 30th centuries and places them in an alternate World War II.	Lgnr #55 says that Lgnr #54 occurred last week.	Lgnr #54	Nov 1997
	Unchronicled events.		*	*
07 May 2995	The Composite Man frees himself. Sensor and Chameleon inspect the new Legion Outpost. Lori Morning secretly uses the H-Dial to become Dyna-Soar then Chiller; then as Chiller helps the Legion against the Composite Man. Element Lad traps the Composite Man.	The text says Lgnr #54 occurred last week and that Slipstream appeared just the other day. It says that it has been months since they first defeated the Composite Man.	Lgnr #55	Dec 1997
	Unchronicled events.		*	*
09 May 2995	The Dark Circle, led by Pulsar Stargrave, secretly employs the Khunds. M'Onel stops Khunds on the planet Silvan. Dreamer is surprised that Star Boy has missed their date, then discovers he and the others are gone. Dreamer notifies Tenzil Kem that all are missing. Magno arrives at the Legion Outpost. Tenzil calls Chuck Taine at the Outpost about the missing Legionnaires. M'Onel helps repel Khunds from Daxam. Rond Vidar notes more temporal anomalies.	The text says Valor was freed from the Stasis Zone a few short months ago. Enough time passes for Magno to have tests performed. Dreamer and Star Boy are supposed to have another date.	Lgnr #56	Jan 1998

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
09 May 2995	Cosmic Boy comes through the time portal from 1995 A.D. and enlists the aid of the others against C.O.M.P.U.T.O.. The entire team defeats the evil computer, then returns to the 30th century. They bring Ferro with them, and leave Inferno behind.	The reason the team is missing is because they are helping out in the 20th century. Superman again refers to the Legionnaires he met during the Time and Time Again saga, indicating that his memories of the previous reality's Legion are still intact.	LSH v4 #100	Jan 1998
10 May 2995	Ferro goes on his first mission with the Legion and helps capture Rarb and Stheno on a research station in the Trojan Swarm.	Ferro's first mission in the 30th century.	LSH v4 #100	Jan 1998
11 May 2995	Legion Day! Chameleon secretly cheers up Ferro, who believes he doesn't have what it takes to be a Legionnaire.	Legion Day presumably celebrates the Legion's first anniversary. Ferro says he has just arrived in the 30th century and is recently back from his first mission.	LSH v4 #100	Jan 1998
	Unchronicled events.		*	*
15 May 2995	Legion Outpost Allon is brought online. Andromeda sets out on a new mission. Magno stays on at the Outpost.	An indeterminate amount of time has passed since Legion Day.	LSH v4 #100, LSH S.F. #1	Jan 1998, Jan 1998
	Unchronicled events.		*	*
late 30th/ early 31st	Sister Andromeda battles a creature in the timestream. There she sees Kinetix from a past era.	An older Andromeda is seen by Kinetix in LSH v4 #91. Andromeda is surprised to see her, indicating that perhaps something terrible has happened to Kinetix by this time.	(LSH v4 #91	Apr 1997)

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
31st century	The Justice Society of America travel from 1950 A.D. to this century. The Challengers of the Unknown chase Darius Tiko from 1958 A.D. to this century and then to the late 20th century before imprisoning him.	The JSA adventure is from All-Star Comics #56. Tiko was seen in Challengers of the Unknown v1 #4 and Advs SM #508.	*	*
3450	The Shining Knight is accidentally transported to 3450 A.D. from the 6th century A.D.. After a short adventure, he is returned to his proper era.	The Shining Knight is transported to the year 3450 in Adventure Comics #159.	*	*
35th century	The villain Mazdan is accidentally sent to the late 20th century. The second Flash defeats him and he is exiled to the desolate 50th century.	Flash battled Mazdan in Showcase #4. Mazdan's century of origin is estimated at halfway between the 20th and 50th centuries.	*	*
3786	The Lord of Time begins his criminal career. He is captured here one time by the Justice League of America and is brought back to the late 20th century, with a short detour in 2062 A.D..	The Lord of Time 1st app. in JLoFA #10-#11.	*	*
41st century	The House of Ironwolf is established in the Empire Galaktika by Patrick Obrian.	The House of Ironwolf 1st seen in Weird Worlds #9.	*	*
50th century	The second Flash defeats the 35th century villain named Mazdan, who is then exiled to the desolate 50th century.	Flash battled Mazdan in Showcase #4. Mazdan's century of origin is estimated at halfway between the 20th and 50th centuries.	*	*
58th century	On a number of occasions, beginning in 5700 A.D., Hal Jordan of Earth (the Green Lantern of Space Sector 2814 in the late 20th century) is plucked from early in his career and is brainwashed into believing he is lawman Pol Manning. Later, in 5711 A.D., Salakk of Slyggia (the Green Lantern of Space Sector 1418 in the late 20th century) is chosen to replace him.	Hal Jordan first became Pol Manning in Green Lantern v2 #8. Salakk replaced him as of Green Lantern v2 #213-#215.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
61st century	Lord Ironwolf battles Empress Erika Klein-Hernandez, ruler of the Empire Galaktika.	Ironwolf 1st app. in Weird Worlds #8. The century is assumed based on a comment in #9 that this is 2,000 years after the 41st century.	*	*
64th century	In 6363 A.D., the criminal Abra Kadabra is exiled to the late 20th century where he menaces both the second and third Flash. Years later, the third Flash, Wally West, time-travels from the late 20th century and helps free the people of this era. Five years after that, he appears again and discovers that the citizenry have become Wally West worshipers. He leaves, turning authority over to a man named Keley.	Abra Kadabra 1st app. in Flash v1 #126. Wally West traveled to the 64th century in Flash v2 #67-#68. He returned in Flash v2 #112-#113.	*	*
67th century	Captain Atom is sent hurtling several thousand years to this era from the early 21st century. He is recruited to help in the battle on War World.	The century is arbitrary. The battle on War World is shown in Ray v2 #25-#27. These events are said to occur several thousand years in the future. Earth is dead and forgotten. Captain Atom was recruited over a hundred years before the Ray. War has been raging for centuries.	*	*
68th century	The Ray of 2016 A.D. is yanked several thousand years into the future to help in the battle on War World.	The century is arbitrary. The battle on War World is shown in Ray v2 #25-#27. These events are said to occur several thousand years in the future. Earth is dead and forgotten. Captain Atom was recruited over a hundred years before the Ray. War has been raging for centuries.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
6815	The 600 year covert slaughtering of star systems by the Durlans begins, destroying the United Planets.	Takes place 600 years before the 75th century, the specific year was chosen arbitrarily. By now, Earth has been destroyed.	LSH v4 Ann #7	1996
7412	The immortal Wildfire, the last of the original Legionnaires, gathers his latest team of heroes (Membrain, Phase, Graft, Nervosa, Metrox) to stop the periodic destruction of star systems. All but Wildfire and Membrain are killed.	The century is given as the 75th, the year was chosen arbitrarily so that the end of the Annual, which takes place 75 years later, also occurs in the 75th century.	LSH v4 Ann #7	1996
7412	Membrain helps Wildfire remember the original Legion's teen spirit and he gathers a new teen-aged team (Magno-Boy & Lodestone, Triad III & Triplicate, Argent & Silverwing, and Shape & Shift). The Durlans called Shape & Shift betray the Legion, but Wildfire and his team defeat them and put a halt to the Durlan's destruction of star systems. Wildfire tells his new team that their grandchildren will be the inspiration for a new United Planets.	The new team is chosen shortly after the death of the previous team.	LSH v4 Ann #7	1996
7487	After 75 years, Wildfire and his newest team of Legionnaires (the grandchildren of Magno-Boy & Lodestone, Triad III & Triplicate, Argent & Silverwing, and others) finally succeed in re-establishing interstellar communications. The United Planets is re-formed.	The century is given as the 75th, the year was chosen arbitrarily so that the end of the Annual, which takes place 75 years later, also occurs in the 75th century.	LSH v4 Ann #7	1996
8996	Cecebeck of Binderaan becomes Thunder. After a few months, she time-travels to the late 20th century, then ends up in the late 30th century, joining the Legion of Super-Heroes.	Thunder is from the 90th century as stated in LSH v4 #110, the exact year is arbitrary. By now, Earth has been destroyed.	POS Ann #1	1996
98th century	Kryad travels back to the late 20th century, comes back as a new Flash, then sacrifices his life to save Earth.	Kryad appeared in Flash v1 #309. Earth apparently now exists! This may be a different world of the same name.	*	*

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
9932	Gary Concord, the Ultra-Man, is awakened from suspended animation on the planet Almeer-5.	It is stated that Ultra-Man used suspended animation to cross the ages. The year was chosen arbitrarily. Refer to the 22nd and 23rd century entries.	Lgnr Ann #3	1996
9941	Through the hidden influence of the Time Trapper, XS travels from 2957 A.D. to the 100th century, reappearing on the planet Almeer-5. She learns that the Earth has long been destroyed. She meets Ultra-Man and his super-powered allies and is told that the United Planets fell apart when the Legion disbanded. Ultra-Man asks XS to stay and help form a new Legion, but she suggests that he form it himself. With the aid of her new friends, she then attempts to return to 2995 A.D.. She is instead diverted to Vanishing Point by the Time Trapper.	The century is given as the 100th, the year was chosen arbitrarily. By now, Earth has been destroyed, and the United Planets and the Legion have long been disbanded. The disbandings are presumably of the second U.P. and Legion formed in the 75th century.	Lgnr Ann #3	1996
11,960	Xotar travels back to the late 20th century and battles the newly formed Justice League of America. He is defeated and returned to his own time period.	The Xotar/JLofA battle is mentioned in B&B #29 and Sprman: MOS Ann #4. Earth apparently now exists!	*	*
c. 84,271	Braalian separatists attempt to set off an explosion in the Earth's core. Cris Kend, the Superboy of this era, and Wildfire save the Earth from destruction.	Wildfire has not yet become known as the Wildflame in this era.	Lgnr #1000000	Nov 1998
84,271	A member of Justice Legion L travels from a thousand years in the future to this time period to retrieve Cris Kend, a.k.a. Superboy. Superboy is needed in their time to assist in keeping the magnetic bond which holds the U.P. Cluster together from fading.	Wildfire has not yet become known as the Wildflame in this era.	Lgnr #1000000, LSH #1000000	Nov 1998, Nov 1998
85,271	With the help of the Superboy of 84,271, Justice Legion L discover a traitor in their midsts. They learn that the trouble with the U.P. Cluster's magnetic bond, for which they retrieved Superboy, was a false threat. It was intended to distract them from the real threat to Earth's Super-Sun.	Wildfire has become the Wildflame by this time.	Lgnr #1000000, LSH #1000000	Nov 1998, Nov 1998

Legion chronology (post-Zero Hour)				
Legion Time	Significant Events	Comments	Issue #	Cover date
86,271	Three young teens named Day, Vara, and Chec are transformed by the Wildflame (formerly Wildfire) and form a new Legion.	The Wildflame has apparently been dormant for almost a millennium.	LSH #1000000	Nov 1998
1 billion A.D.	The Lord of Time retires here.	The Lord of Time's retirement here is shown in Justice League Of America #245. Earth and its moon exist, but the moon is damaged.	*	*
End of Time	The 20th century Tim Hunter and Mr. E visit the End of Time. After talking with the last sentients at Terminus, they then meet Destiny and Death. Tim Hunter is sent directly home, Mr. E is forced to "walk" all the way back through time. Superman gets Waverider to help trap Doomsday here.	Tim Hunter and Mr. E are shown at the End of Time in Books Of Magic v1 #4. The showdown with Doomsday is depicted in Superman/ Doomsday: Hunter/ Prey #3.	*	*
Vanishing Point	Through the hidden influence of the Time Trapper, XS travels from the 100th century to Vanishing Point, a place located outside of time. She witnesses the events of the Crisis in Time. The Time Trapper then appears and tells XS she has a cosmic destiny; he then wipes her memory and returns her to 2995 A.D..	Vanishing Point exists outside of the timestream.	Lgnr Ann #3, (Lgnr #35)	1996, Mar 1996)

## **Section II - Spotlight on: the Legion of Super-Pets (part two):**

Presented below is part two of a two part article on the Legion of Super-Pets by AOL member Gougou247. Last issue covered Krypto the Super-Dog, this issue covers the remainder of the Pets.

### **All Super-Creatures, Great and Small ... (part 2 of 2) A Hero History of Krypto and the Legion of Super-Pets by Kevin Gould**

#### Shock the Super-Monkey

In the first expanded version of Superman's origin (*SUPERMAN [first series] #53*), it is revealed that Superman's mother, Lara, had an opportunity to escape Krypton's doom, by boarding Jor-El's rocket headed towards Earth. But instead, she offers the space to her young son, Kal-El, preferring to die at her husband's side during Krypton's hour of doom.

This is a sweet, sympathetic act, neglected in the John Byrne version of Superman's origin. So, what does that have to do with Beppo, the Super-Monkey? Presumably, without Lara, there was enough room in the rocket ship for one of Jor-El's pet monkeys to sneak inside the ship.

Such was the case in the story, "The Super Monkey from Krypton" (*SUPERBOY [first series] #76*). After landing on Earth, the monkey gains super-powers, and breaks through the rocketship. From there, the Super-Monkey finds his way to a jungle, where he becomes "top banana". Then, one day, through a coincidence, he spots Kal-El, now Superbaby. The Super-Monkey pulls some pranks, for which Superbaby gets blamed. Eventually, Superbaby meets his primate nemesis, and plays a game of "monkey see, monkey do". These activities lead up to a large explosion of fireworks which frighten the Super-Monkey so badly, he flies off into space.

Strangely enough, Beppo is not the original name for the Super-Monkey. In the original story, Beppo is actually the name of the organ-grinder's monkey that Super-Monkey imitates. Later writers may have just assumed this was the "proper" name for the Super-Monkey, so they gave him the name.

Beppo was the first member of the Superman Family who was affected by the piece of kryptonite which narrated "Tales of Kryptonite" (*SUPERMAN [first series] #173*). (And yes, I said, narrated - - it was a four-part series which was narrated by a piece of rock ...). Playing a game of "monkey see, monkey do", Beppo plies a piece of green kryptonite from the eye of an idol. He is briefly affected by it until, somehow, the Green K "rolled away on the sloping ground". Later, this very same piece of kryptonite would affect Superboy, Superman, Krypto, and two natives of Kandor.

Trying to pass a tough initiation test for the Alpha Lambda sorority in *ACTION COMICS #318*, Supergirl, as Linda Danvers, is told she must kiss and date the star of a local charity show. Everyone is surprised when they find the star is a performing monkey. Although it is an attempt to humiliate Linda, she is startled to find out the star is actually Super-Monkey in disguise. Later, Comet the Super-Horse also makes an appearance.

One of the few appearances of Beppo outside of the Legion of Super-Pets can be found in *SUPERBOY [first series] #142*. After being exposed to red kryptonite (again), Superboy becomes a monkey, and then, a giant ape. Beppo is exposed to the same piece of kryptonite, and becomes human, managing to lure the Super-Ape into an isolated area until he returns to normal. Later, as Beppo grows larger, he imitates the large Superboy, thus preserving Superboy's secret identity.

### I Thot' I Thaw a Super-Putytat

If normal girls love to have cats as a pet, then it stands to reason a Supergirl would love having a super-cat. This happens in "Supergirl's Super-Pet" (*ACTION COMICS #261*) which introduces Streaky, the Super-Cat. Streaky was originally a victimized alley cat, who is saved by Supergirl in her Linda Lee identity. After growing quite fond of the orange-haired feline with two streaks down its side, Linda Lee was allowed to keep Streaky as a pet. Soon afterward, Streaky found a piece of kryptonite, the very same piece Supergirl had thrown away after an unsuccessful experiment to find an antidote to green kryptonite radiation. This altered piece of kryptonite, later called "x-kryptonite", gave Streaky super-powers.

So, what does a cat who gains super-powers do with them? We see Streaky overturning a few milk containers for some thirsty cats, and getting even with a dog who has been bullying the cats in the neighborhood. Supergirl soon finds out about Streaky's super-powers and, after a bit of play, saves him when he loses them.

The epitome of Super-Cat stories appeared in "The Battle of the Super-Pets" (*ACTION COMICS #277*) when Streaky takes on Krypto. Streaky regains his super-powers, and then starts up a fight with Krypto, because he felt Supergirl was spending too much time with the Super-Dog. Superman tries to settle this problem by asking Supergirl to supervise a "Contest of Skills" on another world. Here, the first event is the diving competition where, after winning, Streaky admits to himself "Let's face it - - in all modesty - - I ain't just merely good - - I'm 'yawn' terrific!".

Next in the super-pet com-pet-tition (sorry) is a running race, and then, a "Pin the Tail on the Monster" contest. However, before the contest can be finished, there are a few unexplained events happening on the planet. This includes Streaky growing to the size of a giant (which, back in the Weisinger Era, almost seemed to be compulsory), and finding a large animated bone. All this is explained when they find out the planet they landed on was the headquarters of the Interplanetary Multi-Dimensional Practical Jokers' Club! Eventually, Supergirl manages to stop the feuding cat and dog, but she doesn't expect the appearance of Beppo, the Super-Monkey, who makes both Streaky and Krypto jealous.

Streaky makes a guest appearance in *SUPERMAN'S PAL, JIMMY OLSEN #60*, which begins with Jimmy dusting off his Superman trophies, and then sees Streaky trying to escape from a dog catcher. In escaping, Streaky breaks the time barrier, and travels back in time. Jimmy, using a magic belt from his trophies, follows. Finding himself in the year 1692, Jimmy tries to find the lost super-cat, and meets Lucinda Lawrence, the titled "Girl Who Was Lucy Lane's Double".

Jimmy and Lucinda fall in love, but their happiness is interrupted when Jimmy is accused of being a witch in Salem. Before Jimmy is to be executed, Lucidina, who actually is a witch, transports Jimmy to her home, and then back to the 20th century. In the story, there is another cat, one which Jimmy thinks was Streaky for a while. Its name was - - oh, let me guess, could it be ... Satan?

Streaky plays Toto to Supergirl's Dorothy, not in "The Wizard of Oz", but "The Mysterious Motr of Doov!" (*ADVENTURE COMICS #394*). But, instead of any real involvement in the story, all he manages is a few "mrrar's", a "rowrr", and a "ffttt".

The last appearance of Streaky was not really Streaky at all. In "The Return of the Black Flame" (*ADVENTURE COMICS #400*), Supergirl is weakened by kryptonite, and sees Streaky, who she thinks is going to save her. However, Supergirl is surprised when she finds out the Streaky she is speaking to is actually a robot, with kryptonite dust in his fur. Supergirl uses the last vestiges of super-strength to karate-chop the robot's head off.

In a later Supergirl series, *THE DARING NEW ADVENTURES OF SUPERGIRL*, Linda Danvers "adopts" a yellow stray cat who was "scrounging" around her apartment. Linda instantly calls the cat Streaky, saying "oh ... let's just say he reminds me of a cat I used to own!". Unfortunately (or fortunately) this cat is never exposed to x-kryptonite, and pretty much remained an ordinary cat throughout the series.

### A Super-Horse With Three Names

As mentioned before, Comet the Super-Horse did not first appear in a Supergirl story, but instead in the Legion of Super-Heroes story in *ADVENTURE COMICS #293*. The story starts as Superboy is surprised when the (then) three Legionnaires ambush him with rings able to shoot rays of green kryptonite. After Superboy is rendered powerless, he learns the truth - - the Legionnaires have been brainwashed by the four Brain-Globes of Rambat, who plan to take over Earth. The Legionnaires recover and, through Krypto, discover the Mind-Globes can not affect the minds of animals.

The Legionnaires recruit Streaky, Beppo, and Super-Horse from the future to join Krypto in defeating the Brain-Globes. After their victory, Saturn Girl officially names them "The Legion of Super-Pets, an animal branch of the Legion of Super-Heroes". Of course, since Streaky and Super-Horse were pets of Supergirl, Saturn Girl declined telling Superboy of the formation of the group. (And, as the Official Index of the Legion of Super-Heroes points out, this is the only appearance of the "Superboy Era" Krypto in the Super-Pets, with the rest of his appearances being from the "Superman Era".)

Super-Horse was reintroduced over a year later, in *ACTION COMICS #292*. After Supergirl goes to a movie featuring a trained horse, Firebrand, she has three dreams, all of which include a white horse with super-powers. Later, she goes to the Supergirl Dude Ranch (all royalties going to charity, natch) where she meets a wild horse who is the spitting image of the horse in her dreams. And, as in the dreams, she names him Comet, for the comet-shaped marking on his shoulder, and wonders about his past.

The secrets of Comet's origin are revealed in *ACTION COMICS #293*, "The Secret of Supergirl's Super-Horse" (well, what did you expect it to be called?). After using her super-powers to brand the invulnerable equine, Supergirl and Comet have a telepathic talk. Comet reveals he was once a centaur named Biron in ancient Greece. As Biron, he was in love with Circe, the medium, and used his archery skill to save Circe's life from the evil wizard, Maldor. As a reward, Circe gave Biron a potion which would give him a human body. Unfortunately, she gave him the wrong potion, and Biron turned into a full-fledged horse. To make up for her mistake, Circe made Biron another magical brew, this one giving him various super-powers, including the power of telepathy. (This also shows how brave Biron was - - if someone gave you the wrong potion once, would you trust them enough to let them try again?).

Naturally, Maldor was also seeking revenge on Biron. Using a magic powder and a magic spell, he stranded Biron on an asteroid in the constellation of Sagittarius (naturally). Trapped for centuries on the asteroid, Biron is finally set free when a rocketship's repeller ray hits the asteroid. Both Comet and Supergirl are surprised when they realize the rocketship which set Comet free was same one which sent Supergirl from Argo City to Earth.

After revealing his origin, Comet, with Supergirl, go after alien invaders - - ironically, the same ones Supergirl had dreamed about. But the rejoicing is short-lived when they both discover Comet had been sold to a trainer from Hollywood.

*ACTION COMICS #300* marked the return of Comet the Super-Horse. As before, Supergirl starts having dreams about Comet but, this time, they can't be coming from him, because Comet has amnesia (yes, how do you know when an animal has amnesia ...). Furthermore, Comet has escaped from Liz Gayor's stall, with two criminals using him to make an unsuccessful getaway. Comet saves a little girl from a fire, and becomes a workhorse on the girl's father's farm. Comet finally regains his memory when an eagle grabs the girl, and Comet realizes he can rescue the girl by flying. Just as Comet and Supergirl are reunited, Superman appears, and asks for Super-Horse to help him in a dangerous mission.

We find out what the mission is in the next issue of *ACTION COMICS*. Comet has to go to the Sorcerer's Planet, Zerox, and help Prince Endor. In aiding the prince, they find out that the Sorcerer's Planet was actually a result of a mass migration from Earth, using black magic, to escape persecution. As a reward, Super-Horse is told he will be granted a wish, and his wish is, again, to be human. He is told his wish would be granted whenever a comet passes near Earth's orbit. Once back on Earth, a comet appears, and Comet assumes the identity of "Bronco Bill", a rodeo stuntman. Supergirl meets this "Bronco Bill" but, before anything can happen, the comet leaves Earth's orbit. (Interestingly enough, five years later a young Jim Shooter used the Sorcerer's Planet, Zerox, in a Legion of Super-Heroes story set in the 30th century, as the homeworld of the evil sorcerer, Mordru.)

Bronco Bill returns in *ACTION COMICS #311*, when Comet goes back in time, and begs Circe to make him human. His wish is granted but, before he becomes human, he loses his memory, and helps a criminal in robbing a train. Once human, he soon finds Supergirl in her Linda Danvers identity, and saves her from falling off a cliff. Again, she rewards him with a kiss, and starts to fall in love with him. But Bronco Bill is soon under suspicion of being the criminal called “The Hooded Demon” who robbed the train. Afraid of possible prosecution, he asks Mr. Wizard ... er, Circe, to change him back into a horse.

Biron appears in the next issue of *ACTION COMICS*, as he saves Supergirl trapped by green kryptonite on an asteroid. He wishes to keep his human identity a secret because, in good ol’ Weisingerian logic, he thinks “if she learns that I can be both a mortal and a super-horse, she’ll think of me as a freak!”. (Well, being in love with a horse who can change into a man does have its Freudian overtones ...)

Comet has also made various other guest appearances in the tales of Supergirl. He helps Supergirl through a vicious initiation in *ACTION COMICS #318*. Supergirl rides him in *ACTION COMICS #256* to test her super-powers. And Comet teams up with a normal-looking Bizarro Supergirl who helps to keep Superman from his Fortress of Solitude in *ACTION COMICS #336*.

Comet’s final solo appearance was not in *ACTION COMICS* or *ADVENTURE COMICS* but, instead, in *SUPERMAN’S GIRL FRIEND, LOIS LANE*. In “The Unbreakable Spell” (*SUPERMAN’S GIRL FRIEND, LOIS LANE #92*), Comet saves Lois Lane from dehydration in the desert. Afterwards, Comet starts changing back to human form, an after-effect from an artificial comet. He becomes magician Bill Biron, and meets Lois again. Having fallen in love with Lois (How fickle! What about Kara?) he reveals to her that he is actually Super-Horse. Lois is at first suspicious, but then, starts to believe him.

Biron calls to Circe, and asks her to keep him in human form. Circe doesn’t hear him, but the evil Maldor does. So Maldor gets his revenge by changing Lois into a chestnut filly. Soon afterwards, Biron changes back into Super-Horse and, together, they capture a band of horse-hunters, as well as help Superman out of a green kryptonite trap.

Circe tells Superman that the horse that saved him was actually Lois Lane, and she tells him how to return Lois to her human form. Lois forgets her adventures as a super-horse, and promises not to reveal Comet’s secret. The last we see of Comet is him watching Lois to make sure she is safe, and wondering if they will ever meet again.

### It's My Protty

Protty, a protoplasmic alien being capable of changing its shape, and its successor, Protty II, have made an indelible mark in the history of the Legion of Super-Heroes. The original Protty made his first appearance in *ADVENTURE COMICS #308*, when Chameleon Boy finds a Protean Beast of Antares aboard a spaceship belonging to criminal aliens, and makes it his pet. Protty silently takes a perch on Chameleon Boy's right shoulder. When the Legion is held captive, Protty changes into a non-working ray gun, which fools the alien guards into setting the Legionnaires free.

The introduction of Protty is important to the outcome of a sequence of events, culminating in *ADVENTURE COMICS #312*. Lightning Lad has been "killed", and Mon-El discovers that the only way to bring him back to life is for someone to transfer their life-essence to the lifeless person, through a Daxamite invention he has found. Saturn Girl has secretly painted a wand of Duralim, a substance which attracts lightning better than any other substance, which will allow her to sacrifice her life for Lightning Lad's. But she is interrupted when she has to chase after Protty.

Later, a group of Legionnaires are solemnly holding their wands in the air, wondering which one of them will be struck by lightning, and bring Lightning Lad back to life. Soon, lightning hits Saturn Girl's wand, which knocks her down, and brings Garth back to life. But, to everyone's surprise, it wasn't Saturn Girl who gave up her life, but the original Protty. Protty's sacrifice not only saved Lightning Lad, but Saturn Girl as well.

In *ADVENTURE COMICS #316*, the Legion honor the memory of the original Protty. Obviously, Chameleon Boy has gone back to Antares by the beginning of the story, because on his shoulder during the memorial ceremony sits ... Protty II.

We learn more about Antares in *ADVENTURE COMICS #334*, when the Legion goes to that planet in pursuit of a missing prisoner. Here we learn more about the origin of the Proteans. Originally, they were simple blobs, natives of the planet who helped the people of Lloron colonize their world. When the scientific race of Lloron had to leave the planet after a series of earthquakes and bad weather, they gave these blobs the ability to change their shapes, so they could adapt to the harsh conditions. This created the Protean race.

## Super-Pet Shop Boys

Before Protty II joined the Legion of Super-Pets, the rest of the Super-Pets made various appearances throughout the Superman Family of comics. It appears as if Supergirl has killed Comet, Streaky, and Krypto (plus Mr. Mxyzptlk) in *ACTION COMICS #306*, until Supergirl finds out it is a hoax perpetuated by an alien race. The Super-Pets make a guest appearance in *ACTION COMICS #309* during a “Salute to Superman”. And all four members of the Super-Pets are together again in *ACTION COMICS #323*, where it looks like Supergirl has killed Super-Horse, Superman, and then herself. They are all saved through some quick thinking on the part of Comet.

Protty II makes a brief appearance in *ADVENTURE COMICS #320*, where he decides to imitate a piece of gold kryptonite to fool some criminals. Two issues later, Protty II asks to join the official membership of the Legion of Super-Pets. But, as an initiation, Protty II has to go through four tests, one each from each of the Super-Pets. During the test given by Streaky, we see one of the most insipid lines in comic book dialogue. Protty II is told he has to impersonate Chameleon Boy in the company of Saturn Girl. Once he is with Saturn Girl, Protty II, disguised as Chameleon Boy, tells her his plan - - “Maybe it’ll help fool the eye’s operator if I use my disguise power to impersonate my pet, harmless, weak Protty. I’ll even think like Protty!”. (Does that mean if Saturn Girl happened to read his mind, and heard “oh, I’m such a harmless and weak creature, I hope I can pass this initiation for the Super-Pets ...” then, that would fool Saturn Girl?). Nevertheless, using his wits and determination, Protty II manages to pass the initiation tests, and becomes an official member of the Legion of Super-Pets.

After becoming a member, Protty II devises a test to help select a new Legion leader. Oddly enough, the old leader, Saturn Girl, becomes the new leader when she solves the clever puzzle of “The Eight Impossible Missions” (*ADVENTURE COMICS #323*).

Protty II is on another assignment when the rest of the Super-Pets go back in time to help Superman in one of the best Super-Pet stories, “The Revenge of the Super-Pets” (*SUPERMAN [first series] #176*). The Super-Pets follow Superman back in time to 1866, to discover why a man has left two million dollars to start a shelter for homeless animals. Back in time, they all meet the kind Henry Bergh, and the mean Cyrus Atwill. Superman and the Super-Pets use their powers to thwart Atwill’s cruelty to animals, and make him reform his actions. Toward the end of the story, Super-Monkey pulls a newspaper out from Bergh’s hands, and the letters that remain on the torn piece of paper remind Bergh of the charity he has just founded, the “Society for the Prevention of Cruelty to Animals”. (This story has its basis in truth. Henry Bergh, a New York philanthropist, actually was the founder of the A.S.P.C.A. in 1866.)

In *ADVENTURE COMICS #351*, the Legion of Substitute-Heroes battled the Legion of Super-Pets in the classic Marvel Comics’ “no time to talk, let’s fight them” manner. Luckily, this clash supplied the Substitutes with a much needed item for a Dream Girl magical spell.

In The Legion Outpost #8, Jim Shooter remarked, “[Mort Weisinger] wanted things like ... well, for instance, he wanted me to write Super-Pet stories. Which was all right, I guess, but my heart wasn’t in it.” But Jim Shooter’s only story featuring the Super-Pets, *ADVENTURE COMICS #364*, showed a bit of the potential of the Super-Pets. In the story, the Super-Pets leave the Legion because they realized they were being treated “like mere pets!”. They leave the clubhouse, and soon are taken in by the people of Thanl, who have even built monuments in honor of the Super-Pets.

As a favor to the people of Thanl, Protly II and Comet infiltrate the Legion itself as Blockade Boy II and Biron the Bowman. They soon learn there was no animosity between their group and the Legion, and that the people of Thanl had just set them up to ruin the Legion. The Super-Pets soon join the Legion to thwart the evil Thanlians.

The Legion of Super-Pets made spotty appearances in the comics from then on. In *ADVENTURE COMICS #380*, they help Superboy and Mon-El in keeping a group of Legionnaires away from Earth. Comet and Streaky try to talk Supergirl out of resigning from the Legion in *ACTION COMICS #387*. And Protly II imitates a gun and a ship’s captain in *ACTION COMICS #390*.

It is Protly II who makes the last appearance of a Super-Pet in a Legion comic book. On the cover of *LEGION OF SUPER-HEROES [second series] #300*, Protly II is the photographer of the group portrait, and can also be seen hiding behind Ultra Boy’s legs on page 54. We learn the reason in the next issue - - Protly has become a holographic cameraman, who was present to film a special ceremony involving the Legion of Super-Heroes. But now, it seems, considering a recent United Planets redefinition of a “sentient potential citizen”, Protly II now resents being referred to as a “super-pet”. Instead, he prefers to be know by his full name, “Protly II”.

### They’ll Make Great Pets ...

Throughout the years, members of the Superman Family and others have met other animals with super-powers, and took them for their pets. An element of kryptonite in a jungle stream gave super-powers and the power of intelligent speech to a mynah bird named Socrates in *ADVENTURE COMICS #225*. Supergirl met Whizzy, a 30th century descendant of Streaky (it even says so on his collar) who has telepathic abilities as well as super-powers in “Supergirl’s Greatest Challenge” (*ACTION COMICS #287*). Whizzy uses these powers to save Supergirl and himself from being trapped in the Phantom Zone.

One of the more unusual pets with super-powers was a mouse named Fuzzy, who belonged to a young boy named Tommy Frell. Fuzzy was struck by an “Atomic Krypton Ray”, and became Krypto Mouse (*SUPERBOY [first series] #65*). Fuzzy grew to be as big as Tommy, was given a Superboy costume to wear, and started on his war against crime. Unexpectedly, it was Superboy who was credited for Krypto Mouse’s efforts, which left Superboy mystified. The Boy of Steel finally caught up to the Mouse of Steel, who helped Superboy protect his secret identity before his own “krypto-powers” wore off.

In “Bad Luck for a Black Super-Cat” (*SUPERMAN’S GIRL FRIEND, LOIS LANE* #71), Superman becomes a pet for Lois Lane. Actually, the Man of Steel is transformed into a cat by Catwoman, using Circe’s wand. It takes a magical monkey’s paw to break the spell.

Of course, there are Bizarro-Krypto, created when Krypton and Krypton swam in the future, and was captured by a gag of Bizarros, as in *ADVENTURE COMICS* #285. Or was it *SUPERMAN [first series]* #202. Me so glad we forget the story because it was so important ...

### They Say It’s All Happening At the Super-Zoo

Back in the 50s and 60s, the various pet characters with super-powers were well established in the Superman Family continuity. But with the era of the “New Superman” (that is, after *SUPERMAN [first series]* #233), this part of the Superman Legend fell by the wayside. The comic book world was growing up, and getting rid of such unrealistic concepts as animals who spoke with each other telepathically and had their own club in the future.

By the mid-80s, the Super-Pets were treated pretty much as a joke. In *AMBUSH BUG* #3, the Ambush Bug presented his own directory of “Who’s Who in the DC Universe”, with the Super-Pets alongside such characters as Wonder Tot, the Inferior Five, and Mopee. The listing for the individual Super-Pets were mostly done tongue-in-cheek, with the Krypto and Streaky biographies turned into song parodies, Super-Monkey’s listing turned into making it sound as if he had a preposterous lifestyle, and Comet’s biography being a mish-mosh of confusion.

As further proof that DC wanted to “disown” the Super-Pets, notice how the Super-Pets played no part in the critical *CRISIS ON INFINITE EARTHS* series, nor did they appear in the *HISTORY OF THE DC UNIVERSE*. One can only speculate that, since Supergirl never existed, Streaky was never exposed to x-kryptonite and never became Super-Cat. We can also speculate for Comet that he was never freed from the asteroid where he was imprisoned, and so, he is still there. Accordingly, without the actions of the Super-Pets in *ADVENTURE COMICS* #293, the Mind-Globes were successful in their plan to capture the Legionnaires, destroy Superboy, and move the Earth to their purple sun. Oh, well, that’s how it goes ...

There was a possibility of a Super-Monkey still being around, until the new origin of Superman, as provided by John Byrne, appeared in *MAN OF STEEL #1*. With the just-conceived Kal-El still an embryo when he is launched into space, they would not have provided enough room for a whole monkey in the space vehicle. But, for a while, it seemed as if John Byrne was reviving such 50s and 60s Superman concepts as Bizarro, Titano, and Metallo. The reappearance of Beppo could have been right around the corner ...

In contrast to the unknown outcomes of the other Super-Pets, we've been shown two possible outcomes for Krypto. The first can be found in the "Whatever Happened to the Man of Tomorrow" saga written by Alan Moore (*SUPERMAN [first series] #423* and *ACTION COMICS #583*). This tale is considered by some to be the final story of the Weisinger/Schwartz Superman. In the two-parter, it seems as if Superman is the ultimate victim of Murphy's Law, as everything that can go wrong in Superman's life does go wrong. Among some of the things which go wrong is the unveiling of Superman's identity as Clark Kent, and the joining of Lex Luthor and Brainiac into one supremely intelligent being.

Krypto makes the ultimate sacrifice for Superman when Superman's Fortress of Solitude is invaded by the Kryptonite Man (formerly the Kryptonite Kid). Protecting his master, Krypto attacks the villain, and keeps on fighting him, until the Kryptonite Man is dead, lying in a pool of green blood. This attack causes Krypto to die of kryptonite exposure, but he is content in the knowledge he has helped his long time friend.

For those who consider the previous story to be an "imaginary tale", there is also the four-part "Superman vs. Superboy" series, which appeared in *LEGION OF SUPER-HEROES [third series] #37* and *#38*, *ACTION COMICS #591*, and *SUPERMAN [first series] #8*. In the second part of this series, Krypto returns to Earth, and is surprised to find that Superman doesn't recognize him, but Superboy does. With a plan in mind, Krypto gets a canister of gold kryptonite and opens it up in front of Superman. Unfortunately, upon exposure to the Gold K, Krypto not only loses his super-powers, but also his super-intelligence, while it has no affect on the "new" Superman. This leads to Pa Kent's attempt to defeat Superman, and ultimately to a resolution to the misunderstanding by the characters. The story winds up with the touching death of Superboy of this "pocket universe", and with Krypto becoming just an ordinary pet for the Kents.

Speaking of pocket universes, a later-day appearance can be found in Marvel Comics' *WHAT THE - - ?! #3*. In the first panel of page 13, we see Streaky being levitated by "Magneat-o" (spooof on Magneto), with Supergirl behind him. Obviously, this homage from Richard Howell must be relegated to whatever universe the Marvel parodies occur.

It seems as if, according to the current DC history, the Legion of Super-Pets, save for Protty II, no longer exist. What really killed the Super-Pets? It just may have been the result in an evolution in the maturity of comic books themselves. Back in the 60s, most comic books were considered just a forum for lighthearted fun and adventure. The stories with the Super-Pets reflected this quality. But, with the increasing popularity of Marvel Comics in the marketplace, comic books became more realistic. The factor of what entertains people has changed, with books moving more towards giving the reader some form of emotional reaction, be it vengeance fulfilled, evil punished, or expectations thwarted and then realized. No longer is there a place for animals who speak, and pets with super-abilities.

This change was reflected in the last few portrayals of Proty II in *The Legion of Super-Heroes*. Paralleling the fight for civil rights by minorities, Proty II is now the “Ambassador from the Protean Planet”, leading his fellow Proteans against the United Planets in lobbying for full citizen status (*WHO’S WHO IN THE LEGION #5*). This is a far cry from the “I’ll even think like Proty” of the 60s.

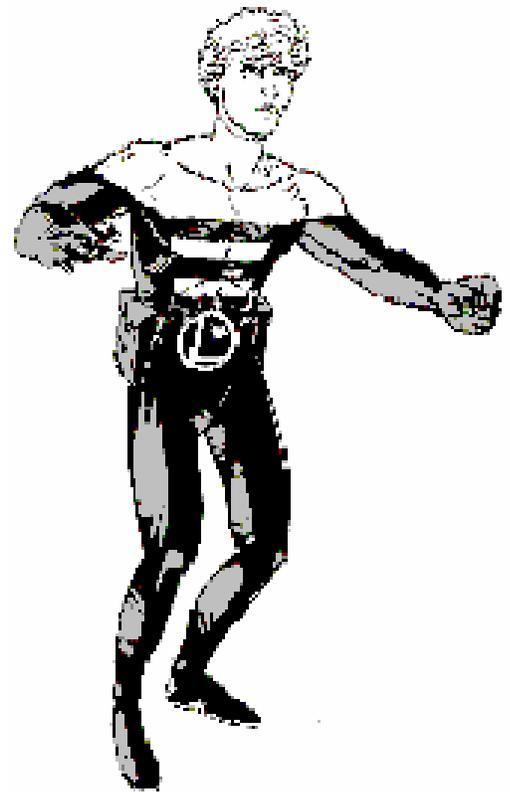
Even though comic books have gradually become more mature, there still remains the fact that, in this day and age, stupid pet tricks and intelligent animals in movies seem to remain popular. Will we soon see a time when a new wave of super-animals will come on the comic book scene, such animals again capturing the imagination of thousands of comic book readers, who will then bring on a newfound popularity for such characters as the Legion of Super-Pets?

Okay, perhaps not ...

**Section III - Who's Who in the Legion of Super-Heroes (part 11):**

<b>code name:</b>	<i>Element Lad</i> <sup>TM</sup>
<b>real name:</b>	Jan Arrah
<b>planet of birth:</b>	30th century Trom.
<b>powers:</b>	Transmutation of elements (inherent in species).
<b>historical first appearance:</b>	ADVENTURE COMICS #307 (April 1963)
<b>modern first appearance:</b>	LEGION OF SUPER-HEROES [fourth series] #71 (August 1995)
<b>historical data:</b>	Jan Arrah is the last survivor of Trom; his people were exterminated by <i>Kivun Roxxas</i> and his raiders. He joined the <i>Legion</i> as <i>Mystery Lad</i> , taking the name <i>Element Lad</i> soon afterward. Jan had a long-term relationship with S.P. officer <i>Shvaughn Erin</i> . Jan Arrah is bi-sexual.
<b>modern data:</b>	Jan Arrah is the last survivor of Trom; his people were exterminated by <i>Ambassador Roxxas</i> of Daxam and the <i>White Triangle</i> . Jan Arrah's body was later crystallized in a battle against the sorcerer <i>Mordru</i> .

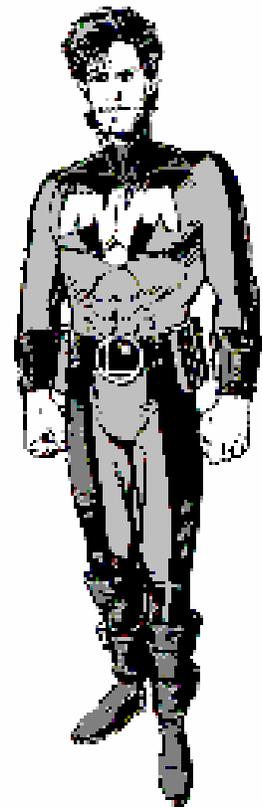
The planet Trom was home to a small, hermetic race of humanoids capable of transmuting the elements. The Trommites were a religious people, who had little contact with the rest of the galaxy until the coming of billionaire R. J. Brande. Brande met and befriended Tarn and Garra Arrah. Tarn invented tarnium, the secret compound used by Brande to create his Stargates, devices enabling star-faring races to cover great distances with little effort. The Stargates made the United Planets possible. Years later, the Daxamite Ambassador Roxxas, and his White Triangle henchmen, began destroying the Stargates in an attempt to de-stabilize the United Planets. Brande traveled to Trom to ask his old friend Tarn to use his skill to create more of the core element needed to build more Stargates. Tarn declined, explaining that his people were depending on him to represent them at the teleconference with the United Planets, a meeting which could lead to Trom's induction into the U.P.. Brande learned that there was one other capable of creating the unique element, Tarn's young son Jan. Against his better judgment, Tarn allowed Jan to accompany Brande to Earth. As Brande's cruiser left Trom space, his sensors picked up a dozen objects heading straight for Trom. From orbit, a group White Triangle Daxamites used their collective laser vision to turn Trom into a smoldering cinder. Brande took Jan, the sole survivor of Trom, to Earth, where he ultimately helped the Legion of Super-Heroes defeat the mad Daxamites. Soon after, Jan Arrah joined the team as the Legionnaire named Element Lad.



**Element Lad**  
**(Alchemist)**  
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<b>code name:</b>	<b><i>Ultra Boy</i></b> ™
<b>real name:</b>	<b>Jo Nah</b>
<b>planet of birth:</b>	<b>30th century Rimbor.</b>
<b>powers:</b>	<b>Mega-strength, invulnerability, flight, mega-speed and reflexes, flash vision (derived from space whale meat, can only use one power at a time).</b>
<b>historical first app.:</b>	<b>SUPERBOY [first series] #98 (July 1962)</b>
<b>modern first app.:</b>	<b>LEGION OF SUPER-HEROES [fourth series] #64 (January 1995)</b>
<b>historical data:</b>	<b><i>Ultra Boy</i> had a long-term relationship with his teammate <i>Phantom Girl</i>. Shortly before they were to be wed, she was blasted into the timestream by <i>Glorith</i>.</b>
<b>modern data:</b>	<b><i>Ultra Boy</i> had a relationship with <i>Spider Girl</i> for a time, when both were members of Leland McCauley's <i>Workforce</i>. After falling in love with <i>Apparition</i>, he left the <i>Workforce</i> and joined her in the <i>Legion</i>. Later, while trapped in the 20th century, they married.</b>

Jo Nah was born on the planet Rimbor, a world known for trouble. Like most children, Jo and his friends were members of a gang, more out of necessity than desire. After ticking off the most brutal gang on the planet, the Bone Spike Clan, Jo was chased in his cruiser into outer space. Just as they were closing in on him, the three Bone Spike spacecraft suddenly turned and flew off. Jo barely had time to look ahead of him before he was swallowed whole by a space whale. Jo was relieved to discover a breathable atmosphere inside the creature's belly, but knew he had to escape before he used up his week's supply of food. The next morning, a diagnostic alarm indicated that his cruiser's structural integrity was breaking down in the corrosive stomach acid. After four days, the cruiser was gone, and Jo made a hasty dash for a large flesh mound in the stomach. By day ten, the food had run out. Jo reluctantly began eating the creature's foul flesh. When he awoke the next morning, Jo was amazed to find that he felt energized ... an after-effect of eating the meat. After walking for days, Jo peered into the darkness as he had done so many times before. This time, however, his vision suddenly improved, enabling him to see a distant grouping of other stranded humanoids. He reached them in a single leap! They explained to him that the whale-meat has given them all super-powers, however they could only use one at a time. Jo was overjoyed, believing he now had the means to escape, but the others told him that they were fated to be there. Just then, the whale opened its mouth, causing the air to rush out into the vacuum. After the creature closed its mouth, Jo learned from the others that it opens up exactly once every ten days. The others wouldn't stop him, but they refused to take the chance that their powers would protect them in space. Ten days later, Jo waited at the creature's mouth. When it opened, Jo leaped to his freedom. Soon after, Jo joined the Workforce as Ultra Boy. After a few months with that team, he quit and joined the Legion of Super-Heroes to be with his new love, Apparition. Sometime later, while trapped in the 20th century, Ultra Boy and Apparition married.



**Ultra Boy**  
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<b>code name:</b>	<i>M'Onel</i> <sup>TM</sup>
<b>real name:</b>	Lar Gand
<b>planet of birth:</b>	20th century Daxam.
<b>powers:</b>	<b>Mega-strength, invulnerability, flight, mega-speed and reflexes, x-ray vision, laser vision, mega-breath (inherent in species).</b>
<b>historical first app.:</b>	<b>SUPERBOY [first series] #89 (June 1961)</b>
<b>modern first app.:</b>	<b>L.E.G.I.O.N. '90 #13 (March 1990)</b>
<b>historical data:</b>	<b>In the 20th century, Lar Gand was named <i>Mon-El</i> by <i>Superboy</i>, who believed Lar was his older brother. He was projected into <i>the Phantom Zone</i> by <i>Superboy</i> after exposure to lead, and spent 1000 years in isolation. Lar was secretly freed by <i>Brainiac 5</i>, and posed as <i>Marvel Lad</i> the <i>Legionnaire Lemon</i> as a joke. When he joined, he invented <i>Element 152</i>, which was later used to make the Legion flight rings. <i>Mon-El</i> loved, and was later married to, his teammate <i>Shadow Lass</i>. <i>Mon-El</i> was killed and later resurrected by <i>the Time Trapper</i>. When <i>Mon-El</i> killed <i>the Trapper</i>, reality fractured, altering history. In the new reality, Lar was known as <i>Valor</i>.</b>
<b>modern data:</b>	<b>In the 20th century, Lar Gand was a member of <i>L.E.G.I.O.N.</i>. He was later named <i>Valor</i> by <i>Superman</i> after a battle with <i>Eclipso</i>. <i>Valor</i> later became the seeder of worlds. He was projected into the <i>Stasis Zone</i> by <i>Superboy</i> after exposure to lead, and spent 1000 years in isolation. When <i>Valor</i> was released by the Legionnaires, he hid his existence from the public because of fanatical worshipers. Lar assumed the secret identity of <i>M'Onel</i>.</b>

Some time in the latter half of the 20th century, an Alien Alliance was formed whose objective was the invasion of the planet Earth. The Alliance included six Daxamite observers. During the midst of the invasion, the Daxamites attacked Superman. When the Daxamites became weakened by exposure to lead, they were aided by their foe. Because of Superman's act of kindness, they decided to change sides. One of the Daxamites, Kel Gand, died on Earth, signaling Daxam as to the change in alliance. Earth succeeded in halting the invasion. Kel Gand's teen-aged son, Lar, was contacted by Vrill Dox to join the interstellar police force, L.E.G.I.O.N.. Dox administered a serum which cured Lar of the fatal reaction that all Daxamites have to lead. After leaving L.E.G.I.O.N., Lar Gand went on to become Valor, a hero known throughout the galaxy. Just prior to the Crisis in Time, Valor's antidote to lead began to become ineffective, causing him to slowly contract lead poisoning. Valor set out and rescued a number of meta-humans from the Dominator prison camps. He discovered that the Dominators had experimented on the humans in an attempt utilize their unique meta-gene. He convinced the altered humans to colonize a series of buffer planets, sentinel worlds, between the Dominion and Earth. Soon after, Valor collapsed into a death-like coma, later waking with amnesia. After a battle with Superboy, Valor's memory returned. He informed Superboy that he only had moments to live. Superboy rushed Valor to S.T.A.R. Labs, where he utilized a device to project Valor into the Stasis Zone, saving his life. The projector then exploded, trapping Valor in the Zone. A thousand years later, the Legionnaires discovered that the legendary Valor had survived in a phantom state. The heroes retrieved Superboy from the 20th century and succeeded in freeing and curing Valor. In order to avoid the 30th century's Valor worshipers, Lar Gand hid his existence by adopting the identity of the Legionnaire named M'Onel, which is Martian for "he who wanders".



**Valor/M'Onel  
(Mon-El)**

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## Section IV - A rose by any other name ...:

In the last few issues, I've covered a number of Legion parodies, some in DC's own magazines and others in those of their competitors. This installment covers DC Comics' publication of a series of adventures set in an alternate reality, dubbed Tangent Comics. Nine titles were published during the first week of October 1997, replacing DC's usual shipment for that week. Those books borrowed their names from past DC series, but everything else was new. Alphabetically, they were: *TANGENT COMICS/ THE ATOM #1*, *TANGENT COMICS/ DOOM PATROL #1*, *TANGENT COMICS/ THE FLASH #1*, *TANGENT COMICS/ GREEN LANTERN #1*, *TANGENT COMICS/ THE JOKER #1*, *TANGENT COMICS/ METAL MEN #1*, *TANGENT COMICS/ NIGHTWING #1*, *TANGENT COMICS/ SEA DEVILS #1*, and *TANGENT COMICS/ SECRET SIX #1*. So, how do these nine books tie into the Legion of Super-Heroes? I thought you'd never ask.

The first title, *THE ATOM*, follows the exploits of Adam Thompson, the third generation Atom, who has just gone public. The Atom battles and defeats **the Fatal Five** (Ice, Shadow Thief, **Kid Psycho**, Deathstroke, and Count Viper), allowing only Shadow Thief to escape. A truck with the name "**Brande**" on its side is depicted on the streets of New York. The name is also seen on an advertisement from **Brande** motors. **Mr. R. J. Brande** himself, the wealthiest industrialist America has, appears on a talk show. **Brande** is also mentioned on a telecast. Adam's mother, we are told, was the star of the super-hero sitcom "I Dream Of **Dream Girl**". I take it you see the Legion connection?

The second title, *DOOM PATROL*, is about a group of individuals from the year 2030 who travel back in time to try and prevent Armageddon. They are Dr. Diedre Dey a.k.a. Doomsday, Lourdes Dey a.k.a. Firehawk, Marlys Cornier a.k.a. Star Sapphire, and the android Rampage. One man in 2030 is shown wearing some type of **Brande** headgear. In 1997, a **Brande** logo is prominently displayed in Times Square. An officer in the NYPD mentions **Brande** Laboratories.

The next title, *THE FLASH*, stars Lia Nelson, the super-heroine called the Flash. Solid holograms made by **Brande** Labs are mentioned.

The third title, *GREEN LANTERN*, is about a mysterious female with a Green Lantern, who uses her power to resurrect the dead so they can gain revenge. The only Legion reference in this issue, and it's a thin one, is to "Ralph **Digby**". Obviously, it should have been "Dibny" ala the Elongated Man. Shrinking Violet's name is Salu **Digby**, but I don't think this was the intent.

Title number four, *THE JOKER*, features the costumed queen of chaos. Who is the Joker? Is she Lori Lemaris, reporter for World's Finest e-mag? University student Mary Marvel, girl of a thousand gimmicks? Madame Christy Xanadu, millionaire owner of a successful vr-cade? Perhaps she is all of them ... or none of them. **Brande** Labs' puncture-proof tires are mentioned.

The next title, *METAL MEN*, deals with the activities of Special Forces Detachment A-5. The team of six soldiers, nicknamed the Metal Men, fought their last mission in Czechoslovakia in 1968. They consisted of Carl Walters a.k.a. Gravedigger, Rey Quinones a.k.a. Lobo, Francis Powell a.k.a. Black Lightning, John Holliday a.k.a. Hawkman, Marcus Moore, and Sam Schwartz. No Legion tie-ins here ... unless you count the reference to **Supergirl**.

The sixth title, *NIGHTWING*, is about a secret, super-spy organization which works outside of normal channels. A **Brande** Laboratories warehouse is depicted. The threat of **the Dark Circle**, the necromancers who now influence the actions of Nightwing, is made known to the President. A magical spell called **the Emerald Eye** is mentioned.

The next title, *SEA DEVILS*, features a race of mutated fish-men that live in the submerged ruins of Macon, Georgia. A creature called the **Leviathan** is depicted. A **Brande** Laboratories Mark III Gravity Enhancer and **Brande** techs are also seen.

Finally, we come to *SECRET SIX*, a super-hero team book consisting of the Atom, the Flash, the Manhunter, the Spectre, Plastic Man, and the Joker. **Brande** Labs is depicted.

That's it. Not too exciting as far as Legion tie-ins go, I'll admit, but noteworthy nonetheless. Tangent Comics was not a bad experiment (I congratulate DC on their constant attempts at diversity), I guess I just didn't get the point of limiting it to nine one-shot titles. I wish that the Powers That Be would realize that the return to a DC Multiverse would allow a new generation of fans to enjoy annual cross-world team-ups, like the JLA-JSA team-ups I fondly remember from my youth.

Well, I guess that brings us to the end of this chapter of the Legion parody series. Next time, we'll learn more about the further exploits of Awesome Comics' League of Infinity, and we'll meet Big Bang/Image Comics' Pantheon of Superheroes.

**Section V - Legion checklist [misc.] (part 3 - posters and postcards):**

The following is the third part of a checklist of various Legion of Super-Heroes and L.E.G.I.O.N. items. This section concentrates on posters and postcards.

**Legion posters:**

Super-Heroes and Super-Villains (Golden, 1978)

comment: Features a reprint poster of *LEGION OF SUPER-HEROES [second series] #250*.

The Superman Club poster (1980)

comment: Legionnaires depicted.

LSH v2 (1984)

comment: Long poster by Giffen/Mahlstedt, 275 characters from 1958-1984.

History of the DC Universe (1987)

comment: Reprint of hardcover foldout poster.

Mayfair Games' LSH Sourcebook vol. II: The World Book #216 HQ blueprints (1987)

comment: Fold-out diagram of Legion headquarters.

Mayfair Games' LSH Sourcebook vol. II: The World Book #216 poster (1987)

comment: Headquarters diagram.

Legion membership poster (Nov 1990)

comment: Poster by Giffen/Gordon bound into *LEGION OF SUPER-HEROES [fourth series] #13*.

Superman's Funeral poster (1992)

comment: Jurgens/Breeding, Legionnaires cameo at funeral.

LSH v4 (1992)

comment: Long poster by Immonen/Boyd.

Zero Hour poster I (1994)

comment: Legionnaires appear.

Zero Hour poster II (July 1994)

comment: Poster with Legionnaires' faces, bound into *COMICS VALUES MONTHLY #95*.

Kingdom Come poster I (1996)

comment: Features Starman and Brainiac's Daughter.

Kingdom Come poster II (1996)

comment: Composite of covers of issues #1-3, features Starman, Brainiac's Daughter, and Demon Damsel.

Legion membership poster (July 1997)

comment: Poster by Davis/Farmer bound into *LEGIONNAIRES #50*.

Kingdom Come poster III (1997)

comment: Reprint of cover of the *KINGDOM COME* trade paperback, features Starman.

Legion vs. Fatal Five poster (1997)

comment: Poster by Immonen/Farmer.

Crisis On Infinite Earths #7 poster (1999)

comment: Included in the Crisis On Infinite Earths Special Edition slipcase.

Crisis On Infinite Earths #1 poster (1999)

comment: Included with corrected copies of the Crisis On Infinite Earths slipcase.

Crisis On Infinite Earths Special Edition poster (1999)

comment: Long wall poster, art by Alex Ross.

### Legion postcards (1990):

Set of 15 postcards (plus a text title card), each featuring a single character:

Rokk Krinn  
Reep Daggle  
Jo Nah  
Kono  
Laurel Gand  
Timber Wolf  
Celeste  
Devlin O’Ryan  
Bounty  
Jan Arrah  
Ayla Ranzz  
Shrinking Violet  
Mysa  
Kent Shakespeare  
Brainiac 5

### Legion postcard (1999):

Warner Bros. Stores postcard of Legion print by Alex Ross.

## **Section VI - Character index (part two of seven):**

The following is part two of seven of a list of the characters presented in *WHO'S WHO IN THE LEGION OF SUPER-HEROES #1-7*, with corrections and modifications made.

Dr. Mayavale of Avatanda	Fatal Five member: Tharok of Zadron
Dr. Mantis Morlo of Earth	Fatal Five member: Validus (Garridan Ranzz) of Earth
Dr. Leushk R'Xalim of Muratem	Fatal Five member: the Dark Man (clone of Tharok of Zadron)
Dr. Zaxton Regulus of Earth	Fatal Five member: Caress (Chi Tsan) of Earth
the Dominators of Elia, a race of conquerors	Fatal Five member: Flare (Ray Sah) of Rimbor
Douglas Nolan of Earth, brother of Ferro Lad	Fenton Pike of Earth
Dream Girl (Nura Nal) of Naltor	Flynt Brojg of Earth
Duo Damsel (Luornu Durgo, later Luornu Taine) of Cargg (formerly Triplicate Girl)	the Galactic Coordinator, **Q of (CR)dx
the Dxaundii, a.k.a. the Super-Moby Dick of Space	Golden Boy (Klint Stewirt) of Earth
Dynamo Boy (Vorm) of New Tartuga	Gorax of Lythyl
Element Lad (Jan Arrah) of Trom	Ferro Lad (Andrew Nolan) of Earth
Energax (Hisshkul) of Chisshagh	the Green Lantern Corps, a group of 3600 intergalactic policeman, created by the Guardians of the Universe
Energy Boy (Sharles Gluck) of Ventura	Grimbor (Markx Grimbor) of Earth
the Engineer (Tarul Kam) of Colu	the Guardians of the Universe, a race of blue-skinned immortals, creators of the Green Lantern Corps
Eyeful Ethel (Ethel Lyn Niwtyn) of Earth	Hagga, Sorceress Royal of Orando
the Fatal Five, a team of deadly criminals	H'Hrnath of Nullport
Fatal Five member: the Emerald Empress (Sarya) of Venegar	the High Seer (Beren Kah) of Naltor
Fatal Five member: Mano of Angtu	
Fatal Five member: the Persuader (Nyuen Chun Ti) of Earth	

Continued next issue ...

## Section VII - Letters page:

Welcome to the eleventh issue of *Legion Outpost II*. This fanzine is FREE on the Internet and will be made available through the mail a few months from now for a minimal fee (to cover reproduction and postage). I hope you like it. Send me anything and everything you've got! This won't work without you!

Before I go on, I'd like to thank the following AOL members for all their help: (1) Myke 4 for converting this 'zine to Mac format; and (2) all those Legion fans who supplied articles for this issue.

Wow! Has it really been three years since issue number one!?! Some of you regulars may have noticed that the span between issues has been getting wider and wider. The thing is, it's difficult for me to devote the necessary time to this magazine, while also putting in hours on the many other projects I'd really like to complete. I was able to find the time to get both this issue and the Legion Outpost II Special #1 (free plug!) out by early in the new year, but it sure wasn't easy. I've got three more Specials planned, plus other works in progress. Therefore, the next issue of this ongoing magazine will be out around June. It will also be the last 80 pager for a while. I'm going to downsize to 64 pages after that until my other projects are done. Oh, and as for what happened to this issue's checklist ... well ... the reboot timeline was only supposed to have been 25 pages! Ah well, so much for planning ahead. Until next time. LLL.

A note to the readers regarding the checklist: (1) Beginning in January 1991, I began tracking the release dates of DC Comics. I have used that as my source for determining the publishing order for this issue's checklist. Note that my checklist lists the appearances in the order in which they were actually released, not in the order in which they were intended to be released. (2) I have included magazines that deal not only with the Legion of Super-Heroes but also Dox's R.E.B.E.L.S.. (3) I did my best to chronicle all appearances of the Legion-related alien races. Simple references to those alien races will be ignored, as will references to such commonly depicted 20th century worlds as Colu. Any and all corrections would be appreciated by not only me but all the readers as well.

I hope to publish a new issue every three or four months ... it all depends on you. I will also be updating each issue with corrections at regular intervals. The way to tell the latest revision will be by the version number.

This fanzine was originally written in Microsoft Word for Windows (PC) 6.0. Upon request, I will attempt to save the file in other formats, however I am uncertain whether all of the special features will convert properly.

Well, that's it for now! Please E-Mail all comments and ideas to me at [outpost2@InfiniteEarths.org](mailto:outpost2@InfiniteEarths.org). See you next issue.